

PERMUTATIONS, MATRICES, AND GENERALIZED YOUNG TABLEAUX

DONALD E. KNUTH

A generalized Young tableau of "shape" (p_1, p_2, \dots, p_m) , where $p_1 \geq p_2 \geq \dots \geq p_m \geq 1$, is an array Y of positive integers y_{ij} , for $1 \leq j \leq p_i, 1 \leq i \leq m$, having monotonically non-decreasing rows and strictly increasing columns. By extending a construction due to Robinson and Schensted, it is possible to obtain a one-to-one correspondence between $m \times n$ matrices A of nonnegative integers and ordered pairs (P, Q) of generalized Young tableaux, where P and Q have the same shape, the integer i occurs exactly $a_{i1} + \dots + a_{in}$ times in Q , and the integer j occurs exactly $a_{1j} + \dots + a_{mj}$ times in P . A similar correspondence can be given for the case that A is a matrix of zeros and ones, and the shape of Q is the transpose of the shape of P .

Figure 1 shows two arrangements of integers which we will call *generalized Young tableaux of shape $(6, 4, 4, 1)$* . A *generalized Young tableau of shape (p_1, p_2, \dots, p_m)* is an array of $p_1 + p_2 + \dots + p_m$ positive integers into m left-justified rows, with p_i elements in row i , where $p_1 \geq p_2 \geq \dots \geq p_m$; the numbers in each row are in nondecreasing order from left to right, and the numbers in each column are in strictly increasing order from top to bottom. (The special case where the elements are the integers $1, 2, \dots, N = p_1 + p_2 + \dots + p_m$, each used exactly once, was introduced by Alfred Young in 1900 as an aid in the study of irreducible representations of the symmetric group on N letters; see [6].)

Consider on the other hand the 6×7 array

$$(1.1) \quad A = \begin{pmatrix} 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 2 & 0 \\ 1 & 1 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ 2 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

having respective column sums $(c_1, \dots, c_7) = (3, 2, 3, 2, 1, 3, 1)$ and row sums $(r_1, \dots, r_6) = (1, 2, 5, 2, 4, 1)$. Note that in Figure 1 the integer i occurs r_i times in Q , and the integer j occurs c_j times in P . In this paper we shall give a constructive procedure which yields a one-to-one correspondence between matrices A of nonnegative integers

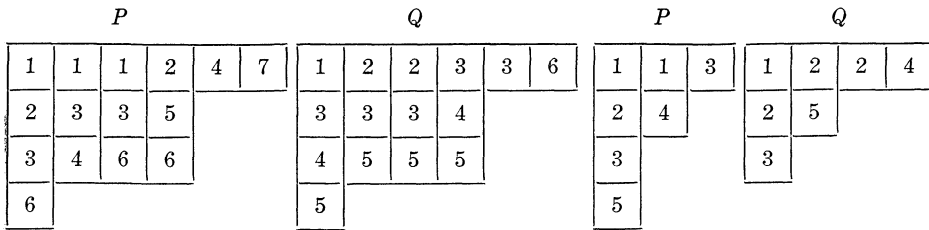


FIGURE 1.

FIGURE 2.

and ordered pairs of equal-shape generalized Young tableaux (P, Q) such that the row and column sums of A correspond in the same manner to the number of occurrences of elements in P and Q . In particular, our procedure shows how to construct (1.1) from Figure 1 and conversely.

Figure 2 shows two generalized Young tableaux whose shapes are *transposes* of each other. A modification of the first construction leads to another procedure which gives a similar correspondence between zero-one matrices A and such pairs of tableaux. For example, the second construction associates the matrix

$$(1.2) \quad A = \begin{pmatrix} 0 & 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 \end{pmatrix}$$

with Figure 2. When the column sums of A are all ≤ 1 , the two constructions are essentially identical, differing only in that P is transposed.

Matrices A of nonnegative integers correspond in an obvious way to two-line arrays of positive integers

$$(1.3) \quad \begin{pmatrix} u_1 & u_2 & \cdots & u_N \\ v_1 & v_2 & \cdots & v_N \end{pmatrix}$$

where the pairs (u_k, v_k) are arranged in nondecreasing lexicographic order from left to right, and where there are exactly a_{ij} occurrences of the pair (i, j) . For example, the matrix (1.1) corresponds in this way to

$$(1.4) \quad \begin{pmatrix} 1 & 2 & 2 & 3 & 3 & 3 & 3 & 3 & 4 & 4 & 5 & 5 & 5 & 5 & 6 \\ 3 & 6 & 6 & 1 & 2 & 3 & 4 & 6 & 3 & 5 & 1 & 1 & 2 & 4 & 7 \end{pmatrix}.$$

Such two-line arrays can be regarded as generalized permutations, for when A is a permutation matrix the corresponding two-line array is

the permutation corresponding to A . When A is a zero-one matrix, the pairs (u_k, v_k) in (1.3) are all distinct.

Our construction works with two-line arrays (1.3) instead of the original matrices (although it is, of course, possible to translate everything we do into the matrix notation). The special case where $u_k = k, 1 \leq k \leq N$, was treated by Craig Schensted in 1961 [7]; in this case A is a zero-one matrix with N rows, each row-sum being equal to unity. Our first construction is identical to Schensted's in this particular case. Another procedure which can be shown to be essentially equivalent to Schensted's construction was published already in 1938 by Gilbert de B. Robinson [5, Sec. 5], although he described the algorithm rather vaguely and in quite different terms.

Section 2 below presents Schensted's algorithm in detail, and § 3 uses that algorithm to achieve the first correspondence. A graph-theoretical interpretation of the correspondence, given in § 4, allows us to conclude that transposition of the matrix A corresponds to interchanging P and Q ; hence we obtain a useful one-to-one correspondence between *symmetric* matrices A and (single) generalized Young tableaux.

Section 5 shows how to modify the preceding algorithms to obtain the second correspondence. Finally in § 6 a combinatorial characterization is given of all matrices having a given value of P ; this leads to an "algebra of tableaux."

As a consequence of the algorithms in this paper it is possible to obtain a constructive proof of MacMahon's classical formulas for the enumeration of plane partitions, as well as new enumeration formulas for certain rather general kinds of plane partitions. These applications will be reported elsewhere [1].

2. The insertion and deletion procedures. It is convenient to regard a generalized Young tableau of shape (p_1, p_2, \dots, p_m) as a doubly-infinite array

$$(2.1) \quad Y = \begin{array}{|cccc\cdots} \hline y_{00} & y_{01} & y_{02} & y_{03} & \cdots \\ y_{10} & y_{11} & y_{12} & y_{13} & \cdots \\ y_{20} & y_{21} & y_{22} & y_{23} & \cdots \\ \hline \end{array}$$

with $y_{ij} = 0$ if i or j is zero, $y_{ij} = \infty$ if $i > m$ or $j < p_i$, and $0 < y_{ij} \neq \infty$ when $1 \leq i \leq m, 1 \leq j \leq p_i$. We simply border the tableau with zeros at the top and left, and we put ∞ symbols elsewhere. Using the further convention

$$(2.2) \quad \infty < \infty,$$

this doubly-infinite array satisfies the inequalities

$$(2.3) \quad \begin{aligned} y_{ij} &\leq y_{i(j+1)}, & y_{ij} &< y_{(i+1)j}, \\ &\text{for all } i, j \geq 0. \end{aligned}$$

Convention (2.2) may appear somewhat strange, but it does not make the transitive law invalid, and it is a decided convenience in what follows because of the uniform conditions (2.3).

We can now describe Schensted's procedure for inserting a new positive integer x into a generalized Young tableau Y . The following algorithm contains parenthesized "assertions" about the present state of affairs, each of which is easily verified from previously verified assertions; hence we are presenting a proof of the validity of the algorithm at the same time as the algorithm itself is being presented. (Cf. [2, pp. 2-3, 15-16].)

INSERT (x):

I1. Set $i \leftarrow 1$, set $x_1 \leftarrow x$, and set j to some value such that $y_{1j} = \infty$.

I2. (Now $y_{(i-1)j} < x_i < y_{ij}$, and $x_i \neq \infty$.) If $x_i < y_{i(j-1)}$, decrease j by 1 and repeat this step. Otherwise set $x_{i+1} \leftarrow y_{ij}$ and set $r_i \leftarrow j$.

I3. (Now $y_{i(j-1)} \leq x_i < x_{i+1} = y_{ij} \leq y_{i(j+1)}$, $y_{(i-1)j} < x_i < x_{i+1} = y_{ij} < y_{(i+1)j}$, $r_i = j$, and $x_i \neq \infty$.) Set $y_{ij} \leftarrow x_i$.

I4. (Now $y_{i(j-1)} \leq y_{ij} = x_i < x_{i+1} \leq y_{i(j+1)}$, $y_{(i-1)j} < y_{ij} = x_i < x_{i+1} < y_{(i+1)j}$, $r_i = j$, and $x_i \neq \infty$.) If $x_{i+1} \neq \infty$, increase i by 1 and return to step I2.

I5. Set $s \leftarrow i$ and $t \leftarrow j$, and terminate the algorithm. (Now the conditions

$$(2.4) \quad y_{st} \neq \infty, x_{s+1} = y_{s(t+1)} = y_{(s+1)t} = \infty$$

hold.)

The parenthesized assertions in steps I3 and I4 serve to verify that Y remains a generalized Young tableau throughout the algorithm. The algorithm always terminates in finitely many steps, since Y contains only finitely many positive integers. The procedure not only inserts x into the tableau, it also constructs two sequences of positive integers

$$(2.5) \quad \begin{aligned} x &= x_1 < x_2 < \cdots < x_s \\ r_1 &\geq r_2 \geq \cdots \geq r_s = t, \end{aligned}$$

where s and t are the quantities specified in the last step of the algorithm.

As an example of this insertion process, let us insert $x = 3$ into the tableau

$$(2.6) \quad Y = \begin{array}{cccccc} 1 & 3 & 3 & 5 & 8 & \\ & 2 & 4 & 6 & 6 & \\ & 3 & 5 & 8 & & \\ & 4 & & & & . \end{array}$$

The algorithm computes $x_1 = 3, r_1 = 4, x_2 = 5, r_2 = 3, x_3 = 6, r_3 = 3, x_4 = 8, r_4 = 2, x_5 = \infty, s = 4, t = 2$; the tableau has been changed to

$$(2.7) \quad Y = \begin{array}{cccccc} 1 & 3 & 3 & 3 & 8 & \\ & 2 & 4 & 5 & 6 & \\ & 3 & 5 & 6 & & \\ & 4 & 8 & & & . \end{array}$$

The input value, 3, “bumped” a 5 from the first row into the second row, where it bumped a 6 to row 3, etc.

The most important property of Schensted’s insertion algorithm is that it has an inverse; we can restore Y to its original condition again, given the values of s and t .

DELETE (s, t):

D1. Set $j \leftarrow t, i \leftarrow s, x_{s+1} \leftarrow \infty$.

D2. (Now $y_{ij} < x_{i+1} < y_{(i+1)j}$ and $y_{ij} \neq \infty$.) If $y_{i(j+1)} < x_{i+1}$ and $y_{(i+1)j} \neq \infty$, increase j by 1 and repeat this step. Otherwise set $x_i \leftarrow y_{ij}$ and $r_i \leftarrow j$.

D3. (Now $y_{i(j-1)} \leq y_{ij} = x_i < x_{i+1} \leq y_{i(j+1)}, y_{(i-1)j} < y_{ij} = x_i < x_{i+1} < y_{(i+1)j}, r_i = j$, and $x_i \neq \infty$.) Set $y_{ij} \leftarrow x_{i+1}$.

D4. (Now $y_{i(j-1)} \leq x_i < x_{i+1} = y_{ij} \leq y_{i(j+1)}, y_{(i-1)j} < x_i < x_{i+1} = y_{ij} < y_{(i+1)j}, r_i = j$, and $x_i \neq \infty$.) If $i \neq 1$, decrease i by 1 and return to step D2.

D5. Set $x \leftarrow x_1$, and terminate the algorithm. (Now $x \neq \infty$.)

This algorithm obviously terminates, since Y contains only finitely many positive integers. The parenthesized assertions in steps D3 and D4 show that Y remains a generalized Young tableau; moreover, these assertions uniquely define the value of j , and they are precisely the same as those of steps I4 and I3, respectively. Hence the deletion algorithm recomputes the sequences (2.5) determined by the insertion algorithm, and it restores Y to its original condition. The reader may verify, for example, that DELETE (4, 2) transforms (2.7) into (2.6).

Conversely, if we start with any generalized Young tableau, Y , and if we choose two integers (s, t) such that (2.4) holds, the procedure DELETE (s, t) will specify some positive integer x in step D5, and x is removed from the tableau; the subsequent operation INSERT (x)

will put x back again, recompute s and t , and restore Y to its original form. Thus *INSERT* and *DELETE* are inverses of each other.

We will now establish an important property relating the quantities x, s, t in successive insertions (cf. Schützenberger [8, Remarque 2]).

THEOREM 1. *Let x, x' be positive integers. If *INSERT* (x), determining s and t , is immediately followed by *INSERT* (x'), determining s' and t' , then*

$$(2.8) \quad \begin{aligned} x \leq x' \text{ if and only if } s \geq s' \\ \text{if and only if } t' > t. \end{aligned}$$

Proof. (a) We prove first that

$$(2.9) \quad x \leq x' \text{ implies } s \geq s' \text{ and } t' > t.$$

Let the sequences (2.5) be denoted by x_i, r_i ($1 \leq i \leq s$) and x'_i, r'_i ($1 \leq i \leq s'$) when x and x' are respectively inserted. Assume by induction that $s \geq i$ and $s' \geq i$ and $x_i \leq x'_i$ (this holds initially for $i = 1$). Consider the state of affairs at the beginning of step I3, when x'_i is about to be inserted. We have $x_i = y_{ij}$ for $j = r_i$, hence $j' = r'_i > j$; it follows that $x_{i+1} \leq y_{i(j+1)} \leq y_{ij'} = x'_{i+1}$. If $s' = i$ then $s \geq s'$ and $t' = j' > j \geq t$, so (2.9) holds. On the other hand if $s' > i$ then $x'_{i+1} \neq \infty$, hence $x_{i+1} \neq \infty$, so $s > i$ and the inductive hypothesis is valid for i replaced by $i + 1$.

(b) The theorem now follows if we can prove that

$$(2.10) \quad x' < x \text{ implies } s' > s \text{ and } t \geq t'.$$

The proof is like part (a), but just different enough to require care. Assume by induction that $s \geq i$ and $s' \geq i$ and $x'_i < x_i$ (this holds initially for $i = 1$). Consider the state of affairs when x'_i is about to be inserted, as in part (a); we have $j \geq r'_i = j'$, hence $x'_{i+1} = y_{ij'} \leq x_i < x_{i+1}$. In particular, $x'_{i+1} \neq \infty$, so $s' > i$. If $s = i$ then $t = j \geq j' \geq t'$, so (2.10) holds. If $s > i$ then the induction hypothesis is valid for i replaced by $i + 1$.

3. A one-to-one correspondence. We are now ready to give a fairly direct correspondence between two-line arrays of positive integers

$$(3.1) \quad \begin{pmatrix} u_1 & u_2 & \cdots & u_N \\ v_1 & v_2 & \cdots & v_N \end{pmatrix},$$

where the pairs (u_k, v_k) are arranged in nondecreasing lexicographic order from left to right, and ordered pairs (P, Q) of generalized Young tableaux having the same shape, where the elements of P are v_1, v_2, \dots, v_N

and the elements of Q are u_1, u_2, \dots, u_N .

The procedure, which we will call construction A , starts with “empty” tableaux :

$$(3.2) \quad \begin{aligned} p_{00} = p_{0j} = p_{i0} = 0, p_{ij} = \infty ; \\ q_{00} = q_{0j} = q_{i0} = 0, q_{ij} = \infty , \end{aligned} \quad \text{for all } i, j \geq 1 .$$

Then we do the following steps for $k = 1, 2, \dots, N$ (in this order):

- A1. INSERT (v_k) into tableau P , determining values s_k, t_k in step I5.
- A2. Set $q_{s_k t_k} \leftarrow u_k$.

The reader may verify, for example, that this procedure takes the two-line array (1.4) into the tableaux of Figure 1. It is clear from the construction that P and Q have the same shape, since the insertion procedure removes the ∞ from row s and column t of the tableau. Furthermore, since $u_1 \leq u_2 \leq \dots \leq u_N$, and since step A2 inserts an element on the ‘periphery’ of Q , it is clear that Q will be a generalized Young tableau if we can verify that no equal elements fall into the same column of Q . The latter property follows immediately from Theorem 1, for $u_k = u_{k+1}$ implies that $v_k \leq v_{k+1}$, hence $t_{k+1} > t_k$.

The inverse construction, which we will call construction B , starts with two generalized Young tableaux, P and Q , of shape (p_1, p_2, \dots, p_m) ; let $N = p_1 + p_2 + \dots + p_m$ be the total number of elements. We do the following steps for $k = N, \dots, 2, 1$ (in this order):

- B1. Find s_k, t_k such that $q_{s_k t_k}$ is the largest positive integer element of Q , where t_k is as large as possible. Set $u_k \leftarrow q_{s_k t_k}$ and then set $q_{s_k t_k} \leftarrow \infty$.
- B2. DELETE (s_k, t_k) from tableau P , determining a value x in step D5; set $v_k \leftarrow x$.

The algorithm clearly reverses construction A . Conversely, if we apply construction B to any given pair of generalized Young tableaux having the same shape, we can see by Theorem 1 that the pairs $(u_1, v_1), (u_2, v_2), \dots, (u_N, v_N)$ are in lexicographic order, i.e., that $u_1 \leq u_2 \leq \dots \leq u_N$ and that $u_k = u_{k+1}$ implies $v_k \leq v_{k+1}$. It follows readily that construction A reverses construction B , hence the one-to-one correspondence is established.

THEOREM 2. *Constructions A and B , which are inverses of each other, establish a one-to-one correspondence between two-line arrays and generalized Young tableaux having the properties stated above.*

By the previously mentioned correspondence between two-line arrays and matrices of nonnegative integers, we have therefore verified the first result advertised in §1.

4. A graph-theoretical viewpoint. The correspondence in the preceding section can be looked at in another way, if we try to build the P and Q tableaux one row at a time instead of using the insertion procedure. The first rows of P and Q can be interpreted in terms of a certain labelled directed graph, which might be called the “inversion digraph” D_1 of the given generalized permutation (3.1); similarly the second rows of P and Q are related to the “second-order inversion digraph” D_2 derived from D_1 , and so on. We will now study this graph-theoretical interpretation of Schensted’s construction, in order to deduce further properties of the correspondence.

Given a two-line array

$$(4.1) \quad \begin{pmatrix} u_1 & u_2 & \cdots & u_N \\ v_1 & v_2 & \cdots & v_N \end{pmatrix},$$

we construct its corresponding “inversion digraph” D_1 as follows: There are N vertices, to which the respective labels $(u_1, v_1), (u_2, v_2), \dots, (u_N, v_N)$ are attached; in the discussion below, when we refer to a vertex (u, v) we mean any one of the vertices whose label is (u, v) . An arc passes from vertex (u, v) to vertex (u', v') , when $(u, v) \neq (u', v')$, if and only if

$$(4.2) \quad u \leq u' \text{ and } v \leq v'.$$

Furthermore we construct arcs between vertices with identical labels: by putting all vertices with given label (u, v) into some arbitrary order, say V_1, V_2, \dots, V_k , and drawing arcs from V_i to V_j if and only if $i < j$. For example, Figure 3 shows the inversion digraph corresponding to

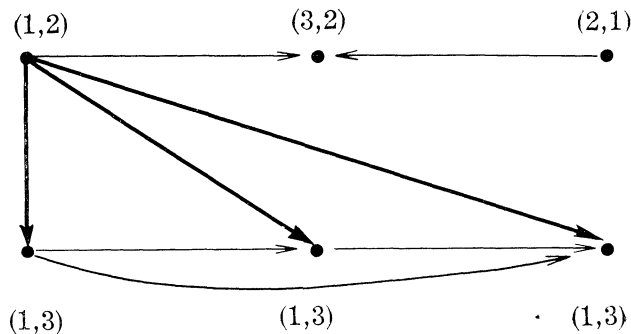


FIGURE 3.

$$\begin{pmatrix} 1 & 1 & 1 & 1 & 2 & 3 \\ 2 & 3 & 3 & 3 & 1 & 2 \end{pmatrix}.$$

When the two-line array is a permutation of the integers $\{1, 2, \dots, N\}$, the number of arcs in D_1 is equal to $\binom{n}{2}$ minus the number of inversions in the permutation according to the classical theory, hence the name “inversion digraph.” It is easy to see in the general case that D_1 has no oriented cycles, and in fact it is the digraph of a partial ordering. Note that our definition of D_1 does not require that the pairs (u_k, v_k) of (4.1) be in lexicographic order from left to right; only the pairs themselves are used. Furthermore (4.2) is symmetric in u and v , hence *the inversion digraph of*

$$(4.3) \quad \begin{pmatrix} v_1 & v_2 & \cdots & v_N \\ u_1 & u_2 & \cdots & u_N \end{pmatrix}$$

is isomorphic to the inversion digraph of (4.1). This observation will be important to us later.

We now partition the vertices of D_1 into disjoint classes C_1, C_2, \dots , as follows: C_1 contains the “source” vertices, i.e., those with no arcs leading in to them; and for $l \geq 1, C_{l+1}$ consists of all vertices which are sources when the vertices of $C_1 \cup \dots \cup C_l$ (and all arcs touching them) are removed. For example in Figure 3 we have

$$\begin{aligned} C_1 &= \{(1, 2), (2, 1)\}, \\ C_2 &= \{(1, 3), (3, 2)\}, \\ C_3 &= \{(1, 3)\}, \\ C_4 &= \{(1, 3)\}. \end{aligned}$$

(The vertices denoted by $(1, 3)$ in C_3, C_4 are actually distinct, because of our conventions for dealing with vertices having equal labels.) The reader may easily verify that, in general, C_l consists of all vertices V such that the longest path to V in D_1 has length $l - 1$. This partitioning is closely related to the well-known procedure for “topological sorting” [2, pp. 258-268].

If (u, v) and (u', v') are distinct vertices of the same class C_l , there is no arc joining them; it follows from the construction that $u \neq u'$ and $v \neq v'$. Furthermore if $u < u'$ then $v' < v$, and conversely; therefore we can arrange the vertices of C_l into the following order:

$$(4.4) \quad C_l = (u_{l1}, v_{l1}), (u_{l2}, v_{l2}), \dots, (u_{ln_l}, v_{ln_l})$$

where

$$(4.5) \quad \begin{aligned} u_{l1} &< u_{l2} < \dots < u_{ln_l} \\ v_{l1} &> v_{l2} > \dots > v_{ln_l}. \end{aligned}$$

LEMMA 1. *The digraph D_1 constructed above has the following relation to the correspondence defined in § 3: If the nonempty vertex classes are C_1, \dots, C_d , the first row of P at the end of the construction is*

$$(4.6) \quad v_{1n_1}, v_{2n_2}, \dots, v_{dn_d}$$

(in the notation of (4.5)), and the first row of Q is

$$(4.7) \quad u_{11}, u_{21}, \dots, u_{d1}.$$

Moreover if we denote the two sequences (2.5) obtained during the operation INSERT (v_k) by

$$(4.8) \quad \begin{aligned} v_k &= x_{k1} < x_{k2} < \dots < x_{ks_k}, \\ r_{k1} &\geq r_{k2} \geq \dots \geq r_{ks_k} = t_k, \end{aligned}$$

then the pair (u_k, v_k) of (3.1) belongs to class C_l if and only if $l = r_{k1}$.

Proof. We want to show that the vertices of class l are those pairs (u_k, v_k) which affect the l -th element of the first row of P during the insertion process. The proof is easily carried out by induction on N ; for if we add a new vertex (u_{N+1}, v_{N+1}) which is lexicographically greater than all other vertices of D_1 , no new arcs lead from this vertex, while there are arcs leading from a vertex of class C_l to this new vertex if and only if $v_{ln_l} \leq v_{N+1}$.

COROLLARY (Schensted). *The number of columns in the generalized Young tableaux P, Q corresponding to (3.1) is the length of the longest nondecreasing subsequence of the sequence v_1, v_2, \dots, v_N .*

Proof. We have observed that C_d is nonempty if and only if there is a path of length $d - 1$ in D_1 ; such a path corresponds to a nondecreasing subsequence of length d .

We now have characterized the first rows of P and Q in terms of the labelled digraph D_1 . Since Schensted's construction behaves on row $(i + 1)$ in essentially the same way as it does on row i (inserting elements that were bumped down from row i), we can see how to characterize the remaining rows of P and Q . Assuming that the i -th order inversion digraph D_i has been defined, we will construct D_{i+1} by leaving out one vertex of each class and by changing the labels. If class C_l of D_i is given by (4.4) and (4.5), we include $n_l - 1$ vertices labelled

$$(4.9) \quad (u_{l2}, v_{l1}), (u_{l3}, v_{l2}), \dots, (u_{ln_l}, v_{l(n_l-1)})$$

in D_{i+1} . After the vertices of D_{i+1} have been determined in this way, from all classes of D_i , the arcs of D_{i+1} are defined in precisely the same manner of we have defined the arcs of D_i .

The vertex labels of D_{i+1} correspond to a two-line array. A few moments' reflection will show that, in view of Lemma 1, construction A in § 3 builds rows 2, 3, ... of P and Q in precisely the same way as it would build rows 1, 2, ... if it were given the two-line array corresponding to D_2 instead of the original two-line array. Hence the second rows of P and Q are respectively given by (4.6) and (4.7) corresponding to D_2 , and in general *the digraph D_i corresponds to the i -th rows of P and Q as D_1 corresponds to their first rows*. This leads to the following result.

THEOREM 3. *If the nonnegative integer matrix A corresponds to the generalized Young tableaux (P, Q) , then the transposed matrix A^T corresponds to (Q, P) .*

Proof. The two-line array corresponding to A^T is obtained from (3.1) by interchanging the two lines and rearranging the columns in lexicographic order. (Cf. (4.3).) We have observed that the resulting graph D_1^T is isomorphic to D_1 ; this isomorphism associates vertex (v, u) of D_1^T with vertex (u, v) of D_1 . The construction of D_{i+1} from D_i shows that the same isomorphism relates D_i^T to D_i , hence the theorem follows from Lemma 1.

For the special case of permutation matrices, Robinson [5, p. 755] essentially stated Theorem 3 without proof; a proof was given by Schützenberger [8].

THEOREM 4. *The construction of § 3 yields a one-to-one correspondence between symmetric matrices A of nonnegative integers, having respective column sums (c_1, c_2, \dots, c_n) , and generalized Young tableaux P , having c_i occurrences of the integer i . In this correspondence the number of columns of P having an odd length is the trace of A .*

Proof. Since A is symmetric, $A = A^T$, hence by Theorem 3 $P = Q$ in the correspondence. It remains only to verify the connection (suggested by Schützenberger) between odd-length columns and the trace of A .

When $A = A^T$, there is a corresponding symmetry in the digraph D_1 since the vertex (u, v) occurs as often as the vertex (v, u) . The automorphism $(u, v) \leftrightarrow (v, u)$ shows that each class C_i has the form

$$(4.10) \quad \begin{aligned} u_l &= (u_{l1}, u_{ln_l}), (u_{l2}, u_{l(n_l-1)}), \dots, (u_{ln_l}, u_{l1}), \\ u_{l1} &< u_{l2} < \dots < u_{ln_l}. \end{aligned}$$

(Cf. (4.5).) Hence C_l contains 0 or 1 elements of the form (u, u) according as n_l is even or odd; and so trace (A) is the number of classes in which n_l is odd. Furthermore the graph D_2 contains as many vertices of the form (u, u) as the number of classes in which n_l is even (cf. (4.9) and (4.10)); hence it corresponds to a symmetric matrix A_2 such that trace $(A) + \text{trace}(A_2) = d = \text{number of nonempty classes of } D_1 = \text{number of columns of } P$. Let P_2 be P with its first row removed; by induction on the number of rows of P , we know that P_2 has trace (A_2) odd columns, hence P has $d - \text{trace}(A_2) = \text{trace}(A)$ odd columns.

5. A dual correspondence. Let us say a “dual tableau” is an arrangement of positive integers which is like a generalized Young tableau except that the rows (instead of the columns) are required to have distinct elements. Thus, every dual tableau is the transpose of a generalized Young tableau and conversely.

If Y is a dual tableau, we can insert a new element x into it using a procedure almost identical to Schensted’s construction of § 2. The algorithm INSERT* (x) may be defined to be the same as INSERT (x), except that the signs $<$ and \leq are interchanged throughout the latter algorithm. (An element now bumps down another element equal to itself.) Similarly we obtain an algorithm DELETE* (s, t) by changing DELETE (s, t) in the same way. The reader may readily verify that, as before, INSERT* (x) and DELETE* (s, t) are inverse to each other, and that Y remains a dual tableau throughout each algorithm. We also have

THEOREM 1*. *Let x, x' be positive integers. If INSERT* (x), determining s and t , is immediately followed by INSERT* (x'), determining s' and t' , then*

$$(5.1) \quad \begin{aligned} x < x' &\text{ if and only if } s \geq s' \\ &\text{if and only if } t' > t. \end{aligned}$$

Proof. In the proof of Theorem 1, change the symbol $<$ to \leq wherever it appears; and change \leq to $<$, except in the two instances “ $y_{i(j+1)} \leq y_{ij}$ ” and “ $y_{ij'} \leq x_i$ ” where the \leq is to be retained. (Do not change the symbols $>$ and \geq , which have been used consistently for indices instead of elements.) The result is a proof of Theorem 1*.

Now consider a two-line array of positive integers

$$(5.2) \quad \begin{pmatrix} u_1 & u_2 & \cdots & u_N \\ v_1 & v_2 & \cdots & v_N \end{pmatrix}$$

where the pairs (u_k, v_k) are all *distinct* and arranged in increasing lexicographic order. (Such arrays correspond to matrices A of zeros and ones.) Starting with empty tableaux P and Q as in (3.2), we perform the following steps for $k = 1, 2, \dots, N$ (in this order):

A1*. INSERT* (v_k) into the dual tableau P , determining values s_k, t_k in step I5*.

A2*. Set $q_{s_k t_k} \leftarrow u_k$.

By Theorem 1* and an argument like that of § 3, this makes Q a generalized Young tableau, while P is a dual tableau. The inverse procedure consists of the following steps for $k = N, \dots, 2, 1$ (in this order):

B1*. Find s_k, t_k such that $q_{s_k t_k}$ is the largest positive integer element of Q , where t_k is as large as possible. Set $u_k \leftarrow q_{s_k t_k}$ and then set $v_{s_k t_k} \leftarrow \infty$.

B2*. DELETE* (s_k, t_k) from tableau P , determining a value x in step D5*; set $v_k \leftarrow x$.

By Theorem 1* this procedure will produce a two-line array (5.2) of distinct pairs in increasing lexicographic order, when given any dual tableau P together with a generalized Young tableau Q of the same shape. Therefore we have a correspondence between such pairs of tableaux and zero-one matrices.

The graph-theoretic equivalent of this construction, corresponding to § 4, is obtained by changing (4.2) to

$$(5.3) \quad u \leq u' \text{ and } v < v'.$$

This lack of symmetry makes it impossible to find a simple relation between the tableaux corresponding to a matrix and its transpose; in general the latter two pairs of tableaux can be quite different.

6. Further properties. Let us now concentrate momentarily on the P tableau, independently of Q . By varying Q , we will in general find many arrays A corresponding to the same P tableau, and it is of interest to look for characteristic properties of such arrays.

THEOREM 5. *Let x, x', x'' be positive integers and let Y be a generalized Young tableau. If $x \leq x' < x''$ the sequence of operations*

$$(6.1) \quad \text{INSERT } (x''), \text{ INSERT } (x), \text{ INSERT } (x')$$

has the same effect on Y as the sequence

$$(6.2) \quad \text{INSERT } (x), \text{ INSERT } (x''), \text{ INSERT } (x').$$

If $x < x' \leq x''$, the sequence

$$(6.3) \quad \text{INSERT } (x'), \text{INSERT } (x), \text{INSERT } (x'')$$

has the same effect as

$$(6.4) \quad \text{INSERT } (x'), \text{INSERT } (x''), \text{INSERT } (x).$$

Proof. Using notation like that in the proof of Theorem 1, we will show that the sequences in question have the same effect on the first row of Y , and that the corresponding elements x_2, x'_2, x''_2 will (by induction) yield the same results on the remainder of Y . By convention let us say that $\text{INSERT } (\infty)$ is the null operation; when $x'' = \infty$ the theorem holds trivially.

It is not difficult to verify that if x does not displace x'' in (6.1), then the elements x_2, x'_2, x''_2 are identical for sequences (6.2) and (6.1), and $x_2 \leq x'_2 < x''_2$. On the other hand if x does displace x'' in (6.1) then the first row of Y in its original state had the form

$$\dots y \ y' \ y'' \dots$$

where $y \leq x \leq x' < x'' < y' \leq y''$. After (6.1), the first row of Y becomes

$$\dots y \ x \ x' \dots$$

and $x'_2 = y', x_2 = x'', x'_2 = y''$. If instead we use (6.2), the first row becomes

$$\dots y \ x \ x' \dots$$

and $x_2 = y', x'_2 = y'', x'_2 = x''$. By induction (using the fact that (6.3) is equivalent to (6.4)),

$$\text{INSERT } (y'), \text{INSERT } (x''), \text{INSERT } (y'')$$

has the same effect as

$$\text{INSERT } (y'), \text{INSERT } (y''), \text{INSERT } (x'').$$

hence (6.1) is equivalent to (6.2).

A similar but somewhat simpler proof shows that (6.3) is equivalent to (6.4).

Note that, once the two-line array (3.1) has been put into lexicographic order, the P tableau constructed in § 3 is a function of the sequence v_1, v_2, \dots, v_N only. In general let (v_1, v_2, \dots, v_n) be any sequence of positive integers, and let $P(v_1, v_2, \dots, v_n)$ be the generalized Young tableau obtained by starting with an empty tableau and suc-

cessively performing the operations

$$\text{INSERT } (v_1), \text{INSERT } (v_2) \cdots, \text{INSERT } (v_n).$$

We will write

$$(6.5) \quad \begin{aligned} (v_1, \cdots, v_n) &\equiv (w_1, \cdots, w_n) \text{ if and only if} \\ P(v_1, \cdots, v_n) &= P(w_1, \cdots, w_n). \end{aligned}$$

According to Theorem 5,

$$(v_1, \cdots, v_n) \equiv (v_1, \cdots, v_{k-1}, v_{k+1}, v_k, v_{k+2}, \cdots, v_n)$$

if

$$(6.6) \quad v_k \leq v_{k+2} < v_{k+1} \text{ or } v_k < v_{k-1} \leq v_{k+1}.$$

Symbolically, if $a < b < c$, we have

$$(6.7) \quad acb \equiv cab, bac \equiv bca, aba \equiv baa, bab \equiv bba.$$

Using these elementary transformations we can usually find several sequences equivalent to a given one; for example,

$$\begin{aligned} (4, 2, 1, 1, 2, 3) &\equiv (4, 1, 2, 1, 2, 3) \equiv (1, 4, 2, 1, 2, 3) \\ &\equiv (1, 4, 2, 2, 1, 3) \equiv (4, 1, 2, 2, 1, 3) \equiv (4, 1, 2, 2, 3, 1) \\ &\equiv (1, 4, 2, 2, 3, 1) \equiv (1, 2, 4, 2, 3, 1) \equiv (1, 2, 4, 2, 1, 3) \\ &\equiv (1, 2, 2, 4, 3, 1). \end{aligned}$$

In fact, it is somewhat surprising that the elementary transformations of Theorem 4 precisely characterize those sequences which yield the same P tableau:

THEOREM 6. $P(v_1, \cdots, v_n) = P(w_1, \cdots, w_n)$ if and only if (v_1, \cdots, v_n) can be transformed into (w_1, \cdots, w_n) by a sequence of the elementary transformations (6.6).

Proof. Let $P(v_1, \cdots, v_n)$ be a generalized Young tableau Y of shape (p_1, \cdots, p_m) ; and let $(u_1, \cdots, u_n) = (y_{m1}, \cdots, y_{mp_m}, \cdots, y_{21}, \cdots, y_{2p_2}, y_{11}, \cdots, y_{1p_1})$. It is easy to show that $P(v_1, \cdots, v_n) = P(u_1, \cdots, u_n)$; hence in view of Theorem 5 it suffices to prove that (v_1, \cdots, v_n) can be transformed into the “canonical” sequence (u_1, \cdots, u_n) for the tableau Y using only the operations (6.6). By induction on n , we need only prove the following statement: *If x is a positive integer, if (u_1, \cdots, u_n) is the canonical sequence for a generalized Young tableau Y , and if $(u'_1, \cdots, u'_n, u'_{n+1})$ is the canonical sequence for Y after the operation INSERT (x) has been performed, then (u_1, \cdots, u_n, x) can be transformed into (u'_1, \cdots, u'_{n+1}) using the operations (6.6).*

This necessary condition is easily proved, for if we assume that

$$y_1 \leq \cdots \leq y_{j-1} \leq x < y_j \leq y_{j+1} \leq \cdots \leq y_k, \quad 1 \leq j \leq k,$$

we have

$$\begin{aligned} (y_1, \cdots, y_k, x) &\equiv \cdots \equiv (y_1, \cdots, y_{j-1}, y_j, x, y_{j+1}, \cdots, y_k) \\ &\equiv \cdots \equiv (y_j, y_1, \cdots, y_{j-1}, x, y_{j+1}, \cdots, y_k) \end{aligned}$$

by rules (6.6); hence we can simulate the insertion algorithm (since $y_j = x_2$, etc.).

COROLLARY. If $P(v_1, \cdots, v_m) = P(w_1, \cdots, w_m)$ and $P(v_{m+1}, \cdots, v_n) = P(w_{m+1}, \cdots, w_n)$, then

$$P(v_1, \cdots, v_m, v_{m+1}, \cdots, v_n) = P(w_1, \cdots, w_m, w_{m+1}, \cdots, w_n).$$

This corollary can be expressed in terms of matrices as follows: We denote the P tableau corresponding to matrix A by $P(A)$. Let

$$A = \begin{pmatrix} A_1 \\ A_2 \end{pmatrix}, \quad B = \begin{pmatrix} B_1 \\ B_2 \end{pmatrix}$$

be two $(m_1 + m_2) \times n$ matrices partitioned into $m_1 \times n$ and $m_2 \times n$ submatrices. If $P(A_1) = P(B_1)$ and $P(A_2) = P(B_2)$, then $P(A) = P(B)$. A similar statement holds for the Q tableau, by taking transposes (cf. Theorem 2).

The corollary can also be used to define an associative binary operation on generalized Young tableaux if we let

$$P(v_1, \cdots, v_m)P(v_{m+1}, \cdots, v_n) = P(v_1, \cdots, v_n).$$

Some very special cases of this associative operation were discovered by Schensted in his original paper [5]. Perhaps some further properties of the correspondence can be deduced from a deeper study of this "tableau algebra."

Similar properties can be developed for the dual correspondence of § 4. If we interchange $<$ and \leq in Theorem 5 and change INSERT to INSERT*, we obtain Theorem 5*, which leads to a corresponding Theorem 6* and its corollary in an analogous way. We can also show that the elementary transformations (6.6) allow us to build the dual tableau P^* of a sequence by working on columns instead of rows during the insertion algorithm, and inserting the elements in the order v_n, \cdots, v_2, v_1 . Therefore $P(v_n, \cdots, v_1)$ is the transpose of $P^*(v_1, \cdots, v_n)$; this interesting relation implies that the number of rows of $P(v_1, \cdots, v_n)$ is the length of the longest strictly decreasing subsequence of (v_1, \cdots, v_n) . (The latter result is due to Schensted [7].) The details underly-

ing these observations are straightforward and left to the reader.

Let us conclude our remarks by deriving a further consequence of Theorem 6:

THEOREM 7. *Let $\pi(1), \dots, \pi(m)$ be a permutation of the integers $\{1, 2, \dots, m\}$. There is a constructive one-to-one correspondence between the set of all nonnegative integer $m \times n$ matrices with row sums (r_1, \dots, r_m) and those with row sums $(r_{\pi(1)}, \dots, r_{\pi(m)})$ such that, if A corresponds to B , we have $P(A) = P(B)$.*

Proof. Since any permutation is a product of adjacent transpositions, we may assume without loss of generality that π merely interchanges k and $k + 1$. Let us partition

$$A = \begin{pmatrix} A_1 \\ A_2 \\ A_3 \end{pmatrix},$$

where A_1 has $k - 1$ rows, A_2 has 2 rows, and A_3 has $m - k - 1$ rows. Let the row sums of k be (r, s) ; it suffices to construct a $2 \times n$ matrix B_2 such that $P(A_2) = P(B_2)$ and such that the row sums of B_2 are (s, r) , since the corollary to Theorem 6 tells us that $P(A) = P(B)$ when

$$B = \begin{pmatrix} A_1 \\ B_2 \\ A_3 \end{pmatrix}.$$

The tableau $Q(A_2)$ has r 1's and $(s - t)$ 2's in its first row, and it has t 2's in its second row, for some $t \leq \min(r, s)$. We now define B_2 by saying that $P(B_2) = P(A_2)$ and $Q(B_2)$ has s 1's and $(r - t)$ 2's in its first row, t 2's in its second row. The correspondence of § 3 determines a unique B_2 with this property, so the mapping $A_2 \leftrightarrow B_2$ is reversible.

COROLLARY. *Let $p_1 \geq p_2 \geq \dots \geq p_m \geq 1$, and $p_1 + p_2 + \dots + p_m = N = r_1 + r_2 + \dots + r_m$, where r_1, r_2, \dots are positive integers. Let $\pi(1), \dots, \pi(m)$ be a permutation of the integers $\{1, 2, \dots, m\}$. There is a constructive one-to-one correspondence between the set of all generalized Young tableaux of shape (p_1, \dots, p_m) having r_1 1's r_2 2's, \dots , r_m m 's, and those tableaux of the same shape having $r_{\pi(1)}$ 1's, $r_{\pi(2)}$ 2's, \dots , $r_{\pi(m)}$ m 's.*

Proof. Let P be any fixed generalized Young tableau of shape (p_1, \dots, p_m) , and consider the correspondence of Theorem 7 as Q varies

over all tableaux of the same shape, having r_i occurrences of element i .

In other words, the number of ways to fill a shape with specified numbers of elements of different kinds is actually independent of the order of those elements.

7. Generating functions. Let $x = (x_1, \dots, x_n)$ be a vector of formal variables, and let

$$\{x; p\} = \sum_Y \prod_{i=1}^m Y_{i1} \cdots Y_{ip_i}$$

summed over all generalized Young tableaux Y of shape $p = (p_1, p_2, \dots, p_m)$ that have been filled with the elements $x_1 < x_2 < \dots < x_n$ each repeated any number of times. For example, we have

$$\{x_1, x_2, x_3; 2, 1\} = x_1^2 x_2 + x_1^2 x_3 + x_1 x_2^2 + x_1 x_3^2 + x_2^2 x_3 + x_2 x_3^2 + 2x_1 x_2 x_3$$

corresponding to the tableaux

$$\begin{array}{cccccccc} 11 & 11 & 12 & 13 & 22 & 23 & 12 & 13 \\ 2 & 3 & 2 & 3 & 3 & 3 & 3 & 2 \end{array} \cdot$$

Dudley E. Littlewood [4, p. 191] has shown by group-theoretic means that $\{x; p\}$ is a symmetric function of the x 's, which is identical to a function studied by Jacobi, Schur, and others.

The two correspondences we have exhibited therefore provide a constructive proof of Littlewood's identities [3, Theorem V]

$$\prod_{i=1}^m \prod_{j=1}^n \frac{1}{1 - x_i y_j} = \sum_p \{x_1, \dots, x_m; p\} \{y_1, \dots, y_n; p\}$$

$$\prod_{i=1}^m \prod_{j=1}^n (1 + x_i y_j) = \sum_p \{x_1, \dots, x_m; p\} \{y_1, \dots, y_n; p^T\}$$

summed over all shapes p , where p^T denotes the transposed shape. The Jacobi-Trudi identity and the Naegelsbach-Kostka identity [4, pp. 88-89] can also be established combinatorially by means of our correspondences, as shown in [1].

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