

FAST SIMULATION OF NEW COINS FROM OLD

BY ȘERBAN NACU AND YUVAL PERES¹

University of California, Berkeley

Let $S \subset (0, 1)$. Given a known function $f : S \rightarrow (0, 1)$, we consider the problem of using independent tosses of a coin with probability of heads p (where $p \in S$ is unknown) to simulate a coin with probability of heads $f(p)$. We prove that if S is a closed interval and f is real analytic on S , then f has a fast simulation on S (the number of p -coin tosses needed has exponential tails). Conversely, if a function f has a fast simulation on an open set, then it is real analytic on that set.

1. Introduction. We consider the problem of using a coin with probability of heads p (p unknown) to simulate a coin with probability of heads $f(p)$, where f is some known function. By this we mean the following: we are allowed to toss the original p -coin as many times as we want. We stop at some (almost surely) finite stopping time N , and depending on the outcomes of the first N tosses, we declare heads or tails. We want the probability of declaring a head to be exactly $f(p)$.

This problem goes back to von Neumann's 1951 article [13], where he describes an algorithm which simulates the constant function $f(p) \equiv 1/2$. It is natural to ask whether this is possible for other functions, and in 1991 Asmussen raised the question for the function $f(p) = 2p$, where it is known that $p \in (0, 1/2)$ (see [8]). The same question was raised independently but later by Propp (see [10]).

In 1994, Keane and O'Brien [8] obtained a necessary and sufficient condition for such a simulation to be possible. Consider $f : S \rightarrow [0, 1]$, where $S \subset (0, 1)$. Then it is possible to simulate a coin with probability of heads $f(p)$ for all $p \in S$ if and only if f is constant, or f is continuous and satisfies, for some $n \geq 1$,

$$(1) \quad \min(f(p), 1 - f(p)) \geq \min(p, 1 - p)^n \quad \forall p \in S.$$

In particular, $f(p) = 2p$ cannot be simulated on $(0, 1/2)$, since the inequality (1) cannot hold for p close to $1/2$. However, if we are given $\varepsilon > 0$, then an algorithm exists to simulate a $2p$ -coin from tosses of a p -coin for $p \in (0, 1/2 - \varepsilon)$.

The methods in [8] do not provide any estimates on the number N of p -coin tosses needed to simulate an $f(p)$ -coin. The stopping time N will typically be unbounded, and for fast algorithms it should have rapidly decaying tails. For

Received September 2003; revised January 2004.

¹Supported in part by NSF Grants DMS-01-04073 and DMS-02-44479.

AMS 2000 subject classification. 65C50.

Key words and phrases. Simulation, approximation theory, Bernstein polynomials, real analytic functions, unbiasing.

example, in von Neumann's algorithm [13], the tail probabilities satisfy $\mathbf{P}_p(N > n) \leq (p^2 + (1 - p)^2)^{\lfloor n/2 \rfloor}$, so they decay exponentially in n .

DEFINITION 1. A function f has a *fast simulation* on S if there exists an algorithm which simulates f on S , and for any $p \in S$ there exist constants $C > 0$, $\rho < 1$ (which may depend on p) such that the number N of required inputs satisfies $\mathbf{P}_p(N > n) \leq C\rho^n$.

REMARK. If S is closed and f has a fast simulation on S , then we can choose constants C, ρ not depending on $p \in S$. See Proposition 21 for a proof.

THEOREM 1. For any $\varepsilon > 0$, the function $f(p) = 2p$ has a fast simulation on $[0, 1/2 - \varepsilon]$.

Building on this result, we prove:

THEOREM 2. If $f: I \rightarrow (0, 1)$ is real analytic on the closed interval $I \subset (0, 1)$, then it has a fast simulation on I . Conversely, if a function has a fast simulation, then it is real analytic on any open subset of its domain.

As the results stated above indicate, there is a correspondence between properties of simulation algorithms and classes of functions. Table 1 summarizes the results of [8, 10] and the present paper on this correspondence. For simplicity, in this table we restrict attention to functions $f: S \mapsto T$ where S, T are closed intervals in $(0, 1)$. We do not know whether the one-sided arrows in the table can be reversed.

We prove Theorem 1 in Sections 2 and 3. In Section 2 we show that simulating f is equivalent to finding sequences of certain Bernstein polynomials which approximate f from above and below. If the approximations are good, then the simulations are fast. In Section 3 we use this to construct a fast simulation

TABLE 1

Simulation type		Function class	Ref.
Terminating a.s.	\Leftrightarrow	f continuous	[8]
With finite expectation	\Rightarrow	f Lipschitz	Proposition 23
With finite k th moment (and uniform tails)	\Rightarrow	$f \in C^k$	Proposition 22
Fast (with exponential tails)	\Leftrightarrow	f real analytic	Theorem 2
Via pushdown automaton	\Rightarrow	f algebraic over \mathbf{Q}	[10]
Via finite automaton	\Leftrightarrow	f rational over \mathbf{Q} and $f((0, 1)) \subset (0, 1)$	[10]

for the function $2p$. We can do this because the Bernstein polynomials provide exponentially convergent approximations for linear functions.

In Section 4 we prove the sufficient (constructive) part of Theorem 2. This is done in several steps. First, once we have a fast simulation for $2p$, it is easy to construct fast simulations for polynomials. Using an auxiliary geometric random variable, we also obtain fast simulations for functions which have a series expansion around the origin. This proves Theorem 2 for real analytic functions that extend to an analytic function on a disk centered at the origin. For a general real analytic function, we use Möbius maps of the form $(az + b)/(cz + d)$ to map a subset of their domain to the unit disk. Since we have fast simulations for Möbius maps, this leads to fast simulations for the original function.

In particular, Theorem 2 guarantees fast simulations for any rational function f , over any subset of $(0, 1)$ where $\varepsilon \leq f \leq 1 - \varepsilon$. This generalizes a result from [10], where the authors prove that any rational function $f : (0, 1) \rightarrow (0, 1)$ has a simulation by a finite automaton, which is fast.

In Section 5 we prove the necessary part of Theorem 2, and in Section 6 we describe a very simple algorithm that gives a good approximate simulation for the function $2p$ (the error decreases exponentially in the number of steps). In Section 7 we give a simple proof of the fact that any continuous function bounded away from 0 and 1 has a simulation. Finally, in Section 8 we mention some open problems.

2. Simulation as an approximation problem. In this section we show that a function f can be simulated if and only if it can be approximated by certain polynomials, both from below and from above, and the approximations converge to f . Furthermore, the speed of convergence of the approximations determines the speed of the simulation (i.e., the distribution of the number of coin tosses needed).

Let \mathbf{P}_p be the law of an infinite sequence $\mathbf{X} = (X_1, X_2, \dots)$ of i.i.d. coin tosses with probability of heads p . By a slight abuse of notation, we also denote by \mathbf{P}_p the induced law of the first n tosses X_1, \dots, X_n , so for $A \subset \{0, 1\}^n$, $\mathbf{P}_p(A) = \mathbf{P}_p((X_1, \dots, X_n) \in A)$.

Fix n and consider the first n tosses. Either the algorithm terminates after at most n inputs (and in that case, it outputs a 1 or a 0), or it needs more than n inputs. Let $A_n \subset \{0, 1\}^n$ be the set of inputs where the algorithm terminates and outputs 1, and let B_n be the set of inputs where either the algorithm terminates and outputs 1, or needs more than n inputs. Then clearly

$$\mathbf{P}_p(A_n) \leq \mathbf{P}_p(\text{algorithm outputs 1}) \leq \mathbf{P}_p(B_n).$$

The middle term is $f(p)$. Any sequence in $\{0, 1\}^n$ has probability $p^k(1-p)^{n-k}$, where k is the number of 1's in the sequence, so the lower and upper bounds are polynomials of the form $\sum_k c_k p^k(1-p)^{n-k}$, with c_k nonnegative integers. The probability that the algorithm needs more than n inputs is $\mathbf{P}_p(B_n) - \mathbf{P}_p(A_n)$, so if the polynomials are good approximations for f , then the number of inputs needed has small tails.

It is less obvious that a converse also holds: given a function f and a sequence of approximating polynomials with certain properties, there exists an algorithm which generates f , so that the probabilities of A_n and B_n as defined above are given by the approximating polynomials. We prove this in the rest of this section.

In order to state our result in a compact form, we introduce the following.

DEFINITION 2. Let $q(x, y), r(x, y)$ be homogeneous polynomials of equal degree with real coefficients. If all coefficients of $r - q$ are nonnegative, then we write $q \leq r$. If in addition $q \neq r$, then we write $q < r$.

This defines a partial order on the set of homogeneous polynomials of two variables. If $q \leq r$, then clearly $q(x, y) \leq r(x, y)$ for all $x, y \geq 0$. The converse does not hold; for example, $xy \leq x^2 + y^2$ for all $x, y \geq 0$, but $xy \not\leq x^2 + y^2$.

PROPOSITION 3. *If there exists an algorithm which simulates a function f on a set $S \subset (0, 1)$, then for all $n \geq 1$ there exist polynomials*

$$g_n(x, y) = \sum_{k=0}^n \binom{n}{k} a(n, k) x^k y^{n-k}, \quad h_n(x, y) = \sum_{k=0}^n \binom{n}{k} b(n, k) x^k y^{n-k}$$

with the following properties:

- (i) $0 \leq a(n, k) \leq b(n, k) \leq 1$.
- (ii) $\binom{n}{k} a(n, k)$ and $\binom{n}{k} b(n, k)$ are integers.
- (iii) $\lim_n g_n(p, 1 - p) = f(p) = \lim_n h_n(p, 1 - p)$ for all $p \in S$.
- (iv) For all $m < n$, we have $(x + y)^{n-m} g_m(x, y) \leq g_n(x, y)$ and $h_n(x, y) \leq (x + y)^{n-m} h_m(x, y)$.

Conversely, if there exist such polynomials $g_n(x, y), h_n(x, y)$ satisfying (i)–(iv), then there exists an algorithm which simulates f on S , such that the number N of inputs needed satisfies $\mathbf{P}_p(N > n) = h_n(p, 1 - p) - g_n(p, 1 - p)$.

PROOF. \Rightarrow Suppose an algorithm exists, consider its first n inputs, and define as above $A_n \subset \{0, 1\}^n$ to be the set of inputs where the algorithm outputs 1, and $B_n \subset \{0, 1\}^n$ to be the set where the algorithm outputs 1 or needs more than n inputs. We also partition $A_n = \bigcup A_{n,k}$ and $B_n = \bigcup B_{n,k}$ according to the number k of 1's in each word. Then every element in $A_{n,k}$ or $B_{n,k}$ has probability $p^k(1 - p)^{n-k}$, so if we define

$$a(n, k) = |A_{n,k}| / \binom{n}{k}, \quad b(n, k) = |B_{n,k}| / \binom{n}{k},$$

then

$$g_n(p, 1 - p) = \mathbf{P}_p(A_n), \quad h_n(p, 1 - p) = \mathbf{P}_p(B_n).$$

Conditions (i) and (ii) are clearly satisfied, and (iii) also follows easily. As discussed above, we have $g_n(p, 1-p) \leq f(p) \leq h_n(p, 1-p)$ and $\mathbf{P}_p(N > n) = h_n(p, 1-p) - g_n(p, 1-p)$; since the algorithm terminates almost surely, the difference must converge to 0. From the definition of A_n and B_n , it is clear that $g_n(p, 1-p)$ is an increasing sequence, and $h_n(p, 1-p)$ is decreasing.

Condition (iv) must hold because of the structure of the sets A_n and B_n . Indeed, let $m < n$ and assume $(X_1, \dots, X_m) \in A_m$. Then $(X_1, \dots, X_n) \in A_n$, whatever values X_{m+1}, \dots, X_n take. To make this formal, for $E \subset \{0, 1\}^m$ define

$$T_{m,n}(E) = \{(X_1, \dots, X_n) \in \{0, 1\}^n : (X_1, \dots, X_m) \in E\}.$$

That is, $T_{m,n}(E)$ is the set obtained by taking each element in E and adding at the end all possible combinations of $n-m$ zeroes and ones. Partition $T_{m,n}(E) = \bigcup T_{m,n}^k(E)$, so that all words in $T_{m,n}^k(E)$ have exactly k 1's. We have $T_{m,n}(A_m) \subset A_n$, so $T_{m,n}^k(A_m) \subset A_{n,k}$, so

$$|A_{n,k}| \geq |T_{m,n}^k(A_m)| = \sum_{i=0}^k \binom{n-m}{k-i} |A_{m,i}|,$$

which is the same as

$$(2) \quad \binom{n}{k} a(n, k) \geq \sum_{i=0}^k \binom{n-m}{k-i} \binom{m}{i} a(m, i);$$

this is equivalent to $g_n(x, y) \geq (x+y)^m g_m(x, y)$. A similar observation holds for the sets B_n , and this completes the proof of (iv).

\Leftarrow Given the numbers $a(n, k), b(n, k)$ satisfying (i)–(iv), we shall define inductively sets $A_n = \bigcup A_{n,k}$, $B_n = \bigcup B_{n,k}$ with

$$A_{n,k} \subset B_{n,k}, \quad |A_{n,k}| = \binom{n}{k} a(n, k), \quad |B_{n,k}| = \binom{n}{k} b(n, k).$$

We also want the extra property that if $m < n$, then $T_{m,n}(A_m) \subset A_n$ and $T_{m,n}(B_m) \supset B_n$. Then we can construct an algorithm simulating f as follows: at step n , output 1 if in A_n , output 0 if in B_n^c , continue if in $B_n - A_n$.

We define $A_{1,0} = \{0\}$ if $a(1, 0) = 1$, and \emptyset otherwise. We define $A_{1,1} = \{1\}$ if $a(1, 1) = 1$, and \emptyset otherwise. Similarly for $B_{1,0}$ and $B_{1,1}$. Since $a(1, k) \leq b(1, k)$, we have $A_{1,k} \subset B_{1,k}$ for $k = 0, 1$. Condition (iv) guarantees that if

$$|A_{m,k}| = \binom{m}{k} a(m, k) \quad \text{and} \quad |B_{m,k}| = \binom{m}{k} b(m, k)$$

for all k , then

$$(3) \quad |T_{m,n}^k(A_m)| \leq \binom{n}{k} a(n, k) \leq \binom{n}{k} b(n, k) \leq |T_{m,n}^k(B_m)|.$$

Hence we can construct the sets A_n, B_n from the sets A_m, B_m as follows. We want to have

$$(4) \quad T_{m,n}^k(A_m) \subset A_{n,k} \subset B_{n,k} \subset T_{m,n}^k(B_m).$$

In view of (3), this can be done by simply choosing any total ordering of the set of binary words of length n with k 1's. We build $A_{n,k}$ by starting with $T_{m,n}^k(A_m)$ and then adding elements of $T_{m,n}^k(B_m)$ in increasing order until we obtain the desired cardinality $\binom{n}{k}a(n, k)$. Then we add $\binom{n}{k}b(n, k) - \binom{n}{k}a(n, k)$ extra elements to obtain $B_{n,k}$. Of course, $A_n = \bigcup A_{n,k}$ and $B_n = \bigcup B_{n,k}$. It is immediate that the sets thus defined have the desired properties, so the induction step from m to $n = m + 1$ works and the proof is complete. \square

REMARK A. Condition (iv) in Proposition 3 implies that the sequence $(g_n(p, 1 - p))_{n \geq 1}$ is increasing, and the sequence $(h_n(p, 1 - p))_{n \geq 1}$ is decreasing (just set $x = p, y = 1 - p$).

REMARK B. It is enough to define the numbers $a(n, k)$ and $b(n, k)$ when n takes values along an increasing subsequence $n_i \uparrow \infty$. Indeed, assume (iv) holds for $m = n_i, n = n_{i+1}$. Then just like above, we can construct the sets A_n, B_n from the sets A_m, B_m so that (4) holds. Thus we can construct inductively the sets A_{n_i}, B_{n_i} . The algorithm is allowed to stop only at some n_i ; if $n_i < n < n_{i+1}$, it just continues. This amounts to defining $A_n = T_{n_i,n}(A_{n_i}), B_n = T_{n_i,n}(B_{n_i})$ for $n_i < n < n_{i+1}$. In terms of the polynomials, this means

$$g_n(x, y) = (x + y)^{n-n_i} g_{n_i}(x, y), \quad h_n(x, y) = (x + y)^{n-n_i} h_{n_i}(x, y)$$

for $n_i < n < n_{i+1}$. This is the same as

$$a(n, k) = (k/n)a(n-1, k-1) + (1-k/n)a(n-1, k),$$

$$b(n, k) = (k/n)b(n-1, k-1) + (1-k/n)b(n-1, k),$$

for $n_i < n < n_{i+1}$ and all $0 \leq k \leq n$. In the next section we will use this for the subsequence of powers of 2, $n_i = 2^i$. Note that it is enough to check (iv) for $m = n_i, n = n_{i+1}$, because then the algorithm is well defined and (iv) must hold for all m, n . Similarly, it is enough to check (iii) for $n = n_i$, because the sequences $(g_n(p, 1 - p))_{n \geq 1}$ and $(h_n(p, 1 - p))_{n \geq 1}$ are monotone.

REMARK C. Finally, condition (ii) in Proposition 3 is not essential. Indeed, suppose we find numbers $\alpha(n, k)$ and $\beta(n, k)$ satisfying all conditions in the proposition, except for (ii). Then if we define

$$(5) \quad a(n, k) = \left[\alpha(n, k) \binom{n}{k} \right] / \binom{n}{k}, \quad b(n, k) = \left[\beta(n, k) \binom{n}{k} \right] / \binom{n}{k},$$

conditions (i) and (ii) are trivially satisfied, and (iv) is satisfied because, for arbitrary x_i nonnegative reals and c_i nonnegative integers,

$$(6) \quad \left\lfloor \sum c_i x_i \right\rfloor \geq \sum c_i \lfloor x_i \rfloor, \quad \left\lceil \sum c_i x_i \right\rceil \leq \sum c_i \lceil x_i \rceil.$$

Finally, (iii) still holds for $p \neq 0, 1$ because the error introduced in g_n and h_n is at most $\sum_{k=0}^n 2p^k(1-p)^{n-k}$, which is exponentially small.

3. Simulating linear functions. Let $\varepsilon > 0$, and let $f(p) = (2p) \wedge (1 - 2\varepsilon)$. Since we are only interested in small ε , we also assume $\varepsilon < 1/8$. We will use Proposition 3 to construct an algorithm which simulates f . As explained in Remark B of the previous section, it is enough to define $a(n, k)$ and $b(n, k)$ when n is a power of 2. Then the compatibility equations in (iv) are equivalent to

$$(7) \quad a(2n, k) \binom{2n}{k} \geq \sum_{i=0}^k a(n, i) \binom{n}{i} \binom{n}{k-i},$$

$$(8) \quad b(2n, k) \binom{2n}{k} \leq \sum_{i=0}^k b(n, i) \binom{n}{i} \binom{n}{k-i}.$$

These can be nicely expressed in terms of the hypergeometric distribution.

DEFINITION 3. We say a random variable X has hypergeometric distribution $H(2n, k, n)$ if

$$(9) \quad \mathbf{P}(X = i) = \binom{n}{i} \binom{n}{k-i} / \binom{2n}{k}.$$

We require $0 \leq k \leq 2n$. If we have an urn with $2n$ balls of which k are red, and we select a sample of n balls uniformly without replacement, then X is the number of red balls in the sample.

In terms of the hypergeometric, the compatibility equations (7) and (8) become

$$(10) \quad a(2n, k) \geq \mathbf{E}a(n, X),$$

$$(11) \quad b(2n, k) \leq \mathbf{E}b(n, X).$$

We will need some properties of this distribution.

LEMMA 4. If X has distribution $H(2n, k, n)$, then:

- (i) $\mathbf{E}(X/n) = k/(2n)$.
- (ii) $\mathbf{Var}(X/n) = k(2n - k)/(4(2n - 1)n^2) \leq 1/(2n)$.
- (iii) If $a > 0$, then $\mathbf{P}(|X/n - k/(2n)| > a) \leq 2 \exp(-2a^2n)$.

Both (i) and (ii) are standard facts; (iii) is a standard large deviation estimate. For a proof, see, for example, [7].

Finally, we need a way to find good approximations for f . Proposition 3(iii) suggests we can use the Bernstein polynomials. We recall their definition and main property. See [12], Chapter 1.4 for more details.

DEFINITION 4. For any function $f : [0, 1] \rightarrow \mathbf{R}$ and any integer $n > 0$, the n th Bernstein polynomial of f is $Q_n(x) = \sum_{k=0}^n f(k/n) \binom{n}{k} x^k (1-x)^{n-k}$.

PROPOSITION 5. *If f is continuous, then $Q_n(x) \rightarrow f(x)$ uniformly on $[0, 1]$.*

If a function is linear on some interval, the Bernstein polynomials provide a very good approximation to it; this suggests we could use them to construct a fast algorithm for functions such as $f(p) = (2p) \wedge (1 - 2\varepsilon)$. To prove that the compatibility equations (10), (11) hold, we will need the following.

LEMMA 6. *Let X be hypergeometric with distribution $H(2n, k, n)$ as defined in (9), and let $f : [0, 1] \rightarrow \mathbf{R}$ be any function with $|f| \leq 1$. Then:*

(i) *If f is Lipschitz, with $|f(x) - f(y)| \leq C|x - y|$, then $|\mathbf{E}f(X/n) - f(k/(2n))| \leq C/\sqrt{2n}$.*

(ii) *If f is twice differentiable, with $|f''| \leq C$, then $|\mathbf{E}f(X/n) - f(k/(2n))| \leq C/(4n)$.*

(iii) *If f is linear on a neighborhood of $k/(2n)$, so $f(t) = Ct + D$ if $|t - k/(2n)| \leq a$, then $|\mathbf{E}f(X/n) - f(k/(2n))| \leq (2|C| + 4) \exp(-2a^2n)$.*

PROOF. If (i) holds, then we get

$$\begin{aligned} |\mathbf{E}f(X/n) - f(k/(2n))| &\leq \mathbf{E}|f(X/n) - f(k/(2n))| \\ &\leq C\mathbf{E}|X/n - k/(2n)| \\ &\leq C(\mathbf{E}|X/n - k/(2n)|^2)^{1/2} \\ &= C\mathbf{Var}(X/n)^{1/2} \leq C/\sqrt{2n}. \end{aligned}$$

If (ii) holds, then Taylor's expansion for f gives

$$\begin{aligned} |f(X/n) - f(k/(2n)) - (X/n - k/(2n))f'(k/(2n))| \\ \leq (1/2)(X/n - k/(2n))^2 \sup|f''| \end{aligned}$$

and $\mathbf{E}(X/n - k/(2n))f'(k/(2n)) = 0$, so

$$\begin{aligned} |\mathbf{E}f(X/n) - f(k/(2n))| \\ = |\mathbf{E}(f(X/n) - f(k/(2n)) - (X/n - k/(2n))f'(k/(2n)))| \\ \leq (C/2)\mathbf{E}(X/n - k/(2n))^2 \\ = (C/2)\mathbf{Var}(X/n) \leq C/(4n). \end{aligned}$$

If (iii) holds, then let $g(t) = f(t) - Ct - D$. We have $g = 0$ on $[k/(2n) - a, k/(2n) + a]$ and $|g(t) - g(s)| \leq |f(t) - f(s)| + |C||t - s| \leq 2 + |C| \forall t, s \in [0, 1]$. Hence

$$\begin{aligned} & |\mathbf{E}f(X/n) - f(k/(2n))| \\ &= |\mathbf{E}g(X/n) - g(k/(2n))| \\ &\leq \mathbf{E}|g(X/n) - g(k/(2n))| \\ &= \mathbf{E}|g(X/n) - g(k/(2n))| \mathbb{1}_{|X/n - k/(2n)| > a} \\ &\leq (2 + |C|) \mathbf{P}(|X/n - k/(2n)| > a) \\ &\leq 2(2 + |C|) \exp(-2a^2n). \end{aligned}$$

This completes the proof of the lemma. \square

If we specialize the lemma to $f(p) = (2p) \wedge (1 - 2\varepsilon)$, which is Lipschitz with $C = 2$ and also piecewise linear, we obtain:

PROPOSITION 7. *Let $f(p) = (2p) \wedge (1 - 2\varepsilon)$, where $\varepsilon < 1/2$. For X satisfying (9), we have:*

- (i) $|\mathbf{E}f(X/n) - f(k/(2n))| \leq \sqrt{2}/\sqrt{n} \forall k, n,$
- (ii) $|\mathbf{E}f(X/n) - f(k/(2n))| \leq 8 \exp(-2\varepsilon^2n)$ if $k/(2n) \leq 1/2 - 2\varepsilon$.

Now we are ready to construct the algorithm. We start by defining numbers $\alpha(n, k)$, $\beta(n, k)$ which satisfy assumptions (i), (iii) and (iv) in Proposition 3 [but not (ii)]. First we prove the compatibility equations (10) and (11):

LEMMA 8. *Define*

$$(12) \quad \alpha(n, k) = f(k/n) = (2k/n) \wedge (1 - 2\varepsilon).$$

Then for X satisfying (9), $\alpha(2n, k) \geq \mathbf{E}\alpha(n, X)$.

PROOF. This follows from Jensen's inequality, since f is concave. \square

The upper bound is more complicated. We would like $\beta(n, k)$ to be close to $\alpha(n, k)$, so that the algorithm is fast. Ideally, the difference should be exponentially small. This cannot be done over the whole interval $[0, 1]$, since the Bernstein polynomials do not approximate f well near $1/2 - \varepsilon$, where it is not linear. To account for this, we also need a term of order $1/\sqrt{n}$, to be added if $k/n > 1/2 - 3\varepsilon$. Finally, to control the speed of the algorithm for small p , we also want $\beta(n, k)$ and $\alpha(n, k)$ to be in fact equal if k/n is small.

To achieve this, consider the following auxiliary functions:

$$r_1(p) = C_1(p - (1/2 - 3\varepsilon))_+, \quad r_2(p) = C_2(p - 1/9)_+.$$

The positive constants C_1 and C_2 will be determined later. Both functions are constant, equal to zero for p below a certain threshold, and increase linearly above the threshold. They are continuous and convex.

LEMMA 9. *Define*

$$(13) \quad \beta(n, k) = f(k/n) + r_1(k/n)\sqrt{2/n} + r_2(k/n) \exp(-2\varepsilon^2 n).$$

If $\varepsilon < 1/8$ and X satisfies (9), then $\beta(2n, k) \leq \mathbf{E}\beta(n, X) \forall k, n$.

PROOF. This amounts to proving

$$\begin{aligned} & f(k/(2n)) - \mathbf{E}f(X/n) \\ & \leq \mathbf{E}r_1(X/n)\sqrt{2/n} - r_1(k/(2n))/\sqrt{2/(2n)} \\ & \quad + \mathbf{E}r_2(X/n) \exp(-2\varepsilon^2 n) - r_2(k/(2n)) \exp(-4\varepsilon^2 n). \end{aligned}$$

Since r_1 and r_2 are convex, $r_1(k/(2n)) \leq \mathbf{E}r_1(X/n)$ and $r_2(k/(2n)) \leq \mathbf{E}r_2(X/n)$, so it is enough to show

$$\begin{aligned} & |f(k/(2n)) - \mathbf{E}f(X/n)| \\ & \leq r_1(k/(2n))(1 - 1/\sqrt{2})\sqrt{2/n} \\ & \quad + r_2(k/(2n)) \exp(-2\varepsilon^2 n)(1 - \exp(-2\varepsilon^2 n)). \end{aligned}$$

If $k/2n \leq 1/8$, then $X/n \leq k/n \leq 1/4 \leq 1/2 - \varepsilon$, so $f(X/n) = 2X/n$ for all values of X , so the left-hand side is in fact zero and the inequality holds.

If $1/8 \leq k/(2n) \leq 1/2 - 2\varepsilon$, then we use the second part of Proposition 7 (the large deviation result). Thus, it suffices to show that

$$8 \leq r_2(k/(2n))(1 - \exp(-2\varepsilon^2 n)).$$

But $r_2(k/(2n)) \geq C_2(1/8 - 1/9) = C_2/72$, so it is enough to choose

$$C_2 = 72(1 - \exp(-2\varepsilon^2))^{-1}.$$

If $k/2n > 1/2 - 2\varepsilon$, we use the first part of Proposition 7. It is enough then to show that $1 \leq r_1(k/(2n))(1 - 1/\sqrt{2})$. But $r_1(k/(2n)) \geq C_1\varepsilon$, so it is enough to choose $C_1 = \varepsilon^{-1}(1 - 1/\sqrt{2})^{-1}$. This completes the proof of the lemma. \square

We can now restate and prove:

THEOREM 1. *For $\varepsilon \in (0, 1/8)$, the function $f(p) = 2p \wedge (1 - 2\varepsilon)$ has a simulation on $[0, 1]$, so that the number of inputs needed, N , satisfies $\mathbf{P}_p(N > n) \leq C\rho^n$, for all $n \geq 1$ and $p \in [0, 1/2 - 4\varepsilon]$. The constants C and ρ depend on ε but not on p , and $\rho < 1$.*

PROOF. We use Proposition 3. First we prove that for $\alpha(n, k)$ and $\beta(n, k)$ defined in (12) and (13) and

$$g_n(x, y) = \sum_{k=0}^n \binom{n}{k} \alpha(n, k) x^k y^{n-k}, \quad h_n(x, y) = \sum_{k=0}^n \binom{n}{k} \beta(n, k) x^k y^{n-k},$$

conditions (i), (iii) and (iv) are satisfied for the subsequence $n_i = 2^i$. We have already proven (iv), and as discussed in the previous section, this implies that $g_n(p, 1 - p)$ is increasing and $h_n(p, 1 - p)$ is decreasing. By Proposition 5, the Bernstein polynomials $g_n(p, 1 - p)$ converge to f . Clearly, $h_n(p, 1 - p) - g_n(p, 1 - p) \leq \sup_k (\beta(n, k) - \alpha(n, k)) \rightarrow 0$ as $n \rightarrow \infty$, so $h_n(p, 1 - p)$ also converges to f and we have proven (iii). Condition (i) clearly holds for n large enough.

The remaining condition (ii) does not hold for $\alpha(n, k)$, $\beta(n, k)$, but as discussed in the previous section, we can get around this by defining

$$(14) \quad a(n, k) = \left\lfloor \alpha(n, k) \binom{n}{k} \right\rfloor / \binom{n}{k}, \quad b(n, k) = \left\lceil \beta(n, k) \binom{n}{k} \right\rceil / \binom{n}{k}.$$

Note that for $k/n < 1/9$, we have $\alpha(n, k) = \beta(n, k) = 2k/n$ so $\alpha(n, k) \binom{n}{k} = 2 \binom{n-1}{k-1}$ is an integer, whence $a(n, k) = b(n, k)$.

The sequences $a(n, k)$, $b(n, k)$ satisfy conditions (i)–(iv), and the tail probabilities $\mathbf{P}_p(N > n) = h_n(p, 1 - p) - g_n(p, 1 - p)$ satisfy

$$(15) \quad \begin{aligned} \mathbf{P}_p(N > n) &\leq \sum_{k=0}^n (\beta(n, k) - \alpha(n, k)) \binom{n}{k} p^k (1 - p)^{n-k} + \sum_{k=n/9}^n 2p^k (1 - p)^{n-k} \\ &\leq C_1 \sqrt{2/n} \sum_{k=n/2-3\epsilon n}^n \binom{n}{k} p^k (1 - p)^{n-k} + C_2 e^{-2\epsilon^2 n} + \frac{2p^{n/9}}{1 - p}. \end{aligned}$$

The second term in (15) decays exponentially, and so does the third (we can use $4 \cdot 2^{-n/9}$ as an upper bound). For the first term, ignore the square root factor and look at the sum; it is equal to $\mathbf{P}(Y/n > 1/2 - 3\epsilon)$, where Y has binomial (n, p) distribution. Since $p \leq 1/2 - 4\epsilon$, a standard large deviation estimate (see [7]) guarantees that the first term in (15) is bounded above by $\exp(-2\epsilon^2 n)$, so it also decays exponentially in n .

Thus we do have $\mathbf{P}_p(N > n) \leq C\rho^n$ if n is a power of 2. For general n , write $2^k \leq n < 2^{k+1}$. Then $\mathbf{P}_p(N > n) \leq \mathbf{P}_p(N > 2^k) \leq C\rho^{2^k} \leq C(\rho^{1/2})^n$. The proof is complete. \square

REMARK. Most of the proof works for a general linear function $f(p) = (ap) \wedge (1 - a\epsilon)$, for any $a > 0$. For integer a the whole proof works (with different constants). If a is not an integer, then the only problem comes from rounding the coefficients; the rounding error introduced is bounded by $\sum_{k=0}^n p^k (1 - p)^{n-k}$,

which still decays exponentially, but the rate of decay approaches 1 as p approaches 0. In the next section we deduce a slightly weaker version of the result for general a as a consequence of the case $a = 2$.

Proposition 3 and Lemma 6 can also be used to obtain simulations for more general functions. The simulations are no longer guaranteed to be fast, but we do obtain *some* bounds for the tails of N :

PROPOSITION 10. *Assume f satisfies $\varepsilon < f < 1 - \varepsilon$ on $(0, 1)$. Then:*

- (i) *If f is Lipschitz, then it can be simulated with $\mathbf{P}_p(N > n) \leq D/\sqrt{n}$ for some uniform $D > 0$.*
- (ii) *If f is twice differentiable, then it can be simulated with $\mathbf{P}_p(N > n) \leq D/n$ for some uniform $D > 0$.*

REMARK. Neither of these conditions guarantees that N has finite expectation, though we do believe that this should be possible to achieve, at least for C^2 functions.

PROOF OF PROPOSITION 10. As in the proof of Theorem 1, it is enough to define numbers $\alpha(n, k)$, $\beta(n, k)$ which satisfy assumptions (i), (iii) and (iv) in Proposition 3; assumption (ii) can then be achieved by rounding as described in Remark C. We set

$$\alpha(n, k) = f(k/n) - \delta_n, \quad \beta(n, k) = f(k/n) + \delta_n,$$

with $\delta_n \rightarrow 0$. Then (i) holds as soon as $\delta_n < \varepsilon$ and (iii) holds because $g_n(p, 1 - p) = Q_n(p) - \delta_n$, $h_n(p, 1 - p) = Q_n(p) + \delta_n$, where Q_n are the Bernstein polynomials. It remains to check (iv), and as in the proof of Theorem 1, it is enough to do it for m, n powers of 2, which amounts to checking that for hypergeometric X satisfying (9), we have $\alpha(2n, k) \geq \mathbf{E}\alpha(n, X)$ and $\beta(2n, k) \leq \mathbf{E}\beta(n, X)$. From Lemma 6,

$$\alpha(2n, k) - \mathbf{E}\alpha(n, X) \geq \delta_n - \delta_{2n} - C/\sqrt{2n}$$

if f is Lipschitz with constant C , and

$$\alpha(2n, k) - \mathbf{E}\alpha(n, X) \geq \delta_n - \delta_{2n} - C/(4n)$$

if f is twice differentiable and $|f''| \leq C$. The exact same inequalities hold for $\mathbf{E}\beta(n, X) - \beta(2n, k)$. Hence we can choose $\delta_n = (1 + \sqrt{2})C/\sqrt{n}$ in the Lipschitz case, and $\delta_n = C/(2n)$ in the twice differentiable case, and the proof is complete. \square

4. Fast simulation for other functions. We start with some facts about random variables with exponential tails.

PROPOSITION 11. *Let $X \geq 0$ be a random variable. Then the following are equivalent:*

- (i) *There exist constants $C > 0$, $\rho < 1$ such that $\mathbf{P}(X > x) \leq C\rho^x \forall x > 0$.*
- (ii) *$\mathbf{E} \exp(tX) < \infty$ for some $t > 0$.*

If these hold, we say X has exponential tails.

PROOF. Straightforward. \square

PROPOSITION 12. *Let $X_i \geq 0$ be i.i.d. with exponential tails, and let $N \geq 0$ be an integer-valued random variable with exponential tails. Then $Y = X_1 + \dots + X_N$ has exponential tails.*

PROOF. Take $t > 0$ such that $\mathbf{E} \exp(tX_1) < \infty$. Then we can find $k > 0$ such that $\rho = \mathbf{E} \exp(t(X_1 - k)) < 1$. Let $S_n = \sum_{i=1}^n X_i$. Then

$$\mathbf{P}(S_N > kn) \leq \mathbf{P}(N > n) + \mathbf{P}(S_n > kn).$$

The first term on the right-hand side decreases exponentially fast. To evaluate the second term, we use a standard large deviation estimate,

$$\mathbf{P}(S_n > kn) \leq \exp(-tkn) \mathbf{E} \exp(tS_n) = (\mathbf{E} \exp(t(X_1 - k)))^n = \rho^n,$$

so the second term also decreases exponentially fast and we are done. \square

REMARK. We do not assume that N is independent from the X_i 's.

PROPOSITION 13. *Constant functions $f(p) = c \in [0, 1]$ have a fast simulation on $(0, 1)$.*

PROOF. For $f(p) = 1/2$, we can use von Neumann's trick: toss coins in pairs, until we obtain 10 or 01; in the first case output 1, otherwise output 0 (if we obtain 11 or 00, we toss again). We need $2N$ tosses, where N has geometric distribution with parameter $p^2 + (1-p)^2$; this clearly has exponential tails (unless p is 0 or 1).

For any other constant c , write it in base 2: $c = \sum_{n=1}^{\infty} c_n 2^{-n}$ with $c_n \in \{0, 1\}$, generate fair coins using von Neumann's trick, and toss them until we get a 1. Output c_M , where M is the number of fair coin tosses. This scheme generates $f(p) = c$, and requires $X_1 + \dots + X_M$ p -coin tosses, where X_i is the number of p -coin tosses needed to generate the i th fair coin. All X_i have exponential tails and so does M , so Proposition 12 completes the proof. Note that the rate of decay of the tails depends on p but not on c ; this will be used below. \square

PROPOSITION 14. *Let $S, T \subset [0, 1]$.*

(i) *If f, g have fast simulations on S , then the product $f \cdot g$ has a fast simulation on S .*

(ii) *If f has a fast simulation on T and g has a fast simulation on S , where $g(S) \subset T$, then $f \circ g$ has a fast simulation on S .*

(iii) *If f, g have fast simulations on S and $f + g < 1 - \varepsilon$ on S for some $\varepsilon > 0$, then $f + g$ has a fast simulation on S .*

(iv) *If f, g have fast simulations on S and $f - g > \varepsilon$ on S for some $\varepsilon > 0$, then $f - g$ has a fast simulation on S .*

PROOF. (i) Let N_f, N_g be the number of inputs needed to simulate each function. We simulate f and g separately; if both algorithms output 1, we also output 1; otherwise, we output 0. This simulates $f \cdot g$ using $N_f + N_g$ inputs, which has exponential tails by Proposition 12.

(ii) We simulate g using its algorithm, then feed the results to the algorithm for f . We need $X_1 + \dots + X_{N_f}$ inputs, where X_i are i.i.d. with the same distribution as N_g . This has exponential tails by Proposition 12.

(iii) We write $f + g = h \circ \psi$, where $h(p) = 2p$ and $\psi(p) = (f(p) + g(p))/2$. We proved in the previous section that h has a fast simulation on $[0, (1 - \varepsilon)/2]$. To simulate ψ , we simulate f and g separately to obtain binary variables B_f and B_g , then toss a fair coin; if the coin is heads, we output B_f , otherwise we output B_g . So ψ can be simulated using $N_f + N_g + N$ inputs, where N is the number of inputs needed to simulate a fair coin. Hence ψ also has a fast simulation, so (iii) follows from (ii).

(iv) Clearly f has a (fast) simulation iff $1 - f$ has one, so we can look at $1 - (f - g) = (1 - f) + g < 1 - \varepsilon$. The conclusion then follows from (iii). \square

PROPOSITION 15. *If $a > 0, \varepsilon > 0$, the function f has a fast simulation on S , and $af(p) < 1 - \varepsilon$ on S , then $a \cdot f$ has a fast simulation on S .*

PROOF. By Theorem 1, $2p$ has a fast simulation on $[0, 1/2 - \varepsilon)$. By the composition rule Proposition 14(ii), $2^n p$ has a fast simulation on $[0, 1/2^n - \varepsilon)$. For general $a > 0$, find n with $a < 2^n$ and write $ap = 2^n(a/2^n)p$. We know multiplication by 2^n has a fast simulation; so does multiplication by $a/2^n$, because constants smaller than 1 have a fast simulation. Hence their composition ap has a fast simulation on $[0, 1/a - \varepsilon)$. We apply the composition rule Proposition 14(ii) again to complete the proof. \square

PROPOSITION 16. *Let $f(p) = \sum_{n=0}^{\infty} a_n p^n$ with $a_n \geq 0$ for all n . Let $t \in (0, 1]$ such that $f(t) < 1$. Then f has a fast simulation on $[0, t - 2\varepsilon]$, $\forall \varepsilon > 0$.*

PROOF. Write

$$\frac{\varepsilon}{t} f(p) = \sum_{n=0}^{\infty} (a_n t^n) \left(\frac{p}{t-\varepsilon} \right)^n \left(\frac{t-\varepsilon}{t} \right)^n \frac{\varepsilon}{t}.$$

Since the terms $((t-\varepsilon)/t)^n (\varepsilon/t)$ are the probabilities of a geometric distribution, we can generate an $(\varepsilon/t)f(p)$ -coin as follows. First we obtain N with geometric distribution, so $\mathbf{P}_p(N=n) = ((t-\varepsilon)/t)^n (\varepsilon/t)$. Then we generate N i.i.d. $p/(t-\varepsilon)$ -coins (by Proposition 15, this can be done by a fast simulation), and we generate one $a_N t^N$ -coin [since $f(t) < 1, a_N t^N < 1$]. Finally, we multiply the $N+1$ outputs as in Proposition 14(i).

The number of coin tosses we need is $X + Y_1 + \dots + Y_N + Z$, where X is the number of tosses required to obtain N , Y_i is the number of tosses required to generate the i th $p/(t-\varepsilon)$ -coin, and Z is the number of tosses required to generate one (constant) $a_N t^N$ -coin. Y_i have exponential tails by Proposition 15, and Z has exponential tails (whose rate of decay does not depend on the value of N) by Proposition 13.

The way we obtain N is we toss $(t-\varepsilon)/t$ -coins until we obtain a zero; hence X can itself be written as $X = W_1 + \dots + W_N$, where W_i is the number of tosses required to generate a constant $(t-\varepsilon)/t$ -coin. Hence by Proposition 12, $(\varepsilon/t)f(p)$ has a fast simulation.

Finally, $f = (t/\varepsilon)(\varepsilon/t)f$ has a fast simulation by Proposition 15. \square

PROPOSITION 17. *Let $f(p) = \sum_{n=0}^{\infty} a_n p^n$ have a series expansion with arbitrary coefficients $a_n \in \mathbf{R}$ and radius of convergence $R > 0$. Let $\varepsilon > 0$ and $S \subset (0, 1)$ so that $\varepsilon < f < 1 - \varepsilon$ on S , and $\sup S < R$. Then f has a fast simulation on S .*

PROOF. Separating the positive and negative coefficients, we can write $f = g - h$ where g, h are analytic with radius of convergence at least R , and have nonnegative coefficients. They must also be bounded: $g \leq M$ and $h \leq M$, with $M = \sum_{n=0}^{\infty} |a_n| (\sup S)^n < \infty$. Then $g/(2M), h/(2M)$ must have fast simulations on S by Proposition 16, so by Proposition 14, so does $2M(g/(2M) - h/(2M))$. \square

PROPOSITION 18. *If f, g have fast simulations on S , are both bounded on S , $g > \varepsilon$ on S , and $f/g < 1 - \varepsilon$ on S for some $\varepsilon > 0$, then f/g has a fast simulation on S .*

PROOF. Let $M = \sup g$. Let $C \in (0, 1)$ and $h(p) = C/(1-p) = \sum_{n=0}^{\infty} C p^n$. By Proposition 16, this has a fast simulation on $(0, 1 - C - \varepsilon/(4M))$. We can replace $1-p$ with p by switching heads and tails; hence $\psi(p) = C/p$ has a fast simulation on $(C + \varepsilon/(4M), 1)$. Set $C = \varepsilon/(4M)$. Then ψ has a fast simulation

on $(\varepsilon/(2M), 1)$ and so does $g/(2M) \in (\varepsilon/(2M), 1)$, so $\psi \circ g = \varepsilon/(2g)$ has a fast simulation on S . So does the product $f \cdot (\psi \circ g) = (\varepsilon/2)(f/g)$, and by Proposition 15 so does f/g , since we know it is bounded above by $1 - \varepsilon$. \square

THEOREM 19. *Let f be a real analytic function on a closed interval $[a, b] \subset (0, 1)$, so f is analytic on a domain D containing $[a, b]$, and assume that $f(x) \in (0, 1)$ for all $x \in [a, b]$. Then f has a fast simulation on $[a, b]$.*

PROOF. If D is the open disk of radius 1 centered at the origin, then f has a series expansion with radius of convergence 1 and the result follows from Proposition 17. For a general D , the idea of the proof is to map one of its subdomains to the unit disk, using a map which has a fast simulation. See Figure 1.

Using a standard compactness argument, it is easy to show we can find a domain E so that $[a, b] \subset E \subset D$ and E is the intersection of two large open disks of equal radius. The centers of both disks are on the line $\text{Re}(z) = (a + b)/2$, located symmetrically above and below the real axis. The boundaries of the disks intersect on the real axis at the points $a - t$ and $b + t$ for some small $t > 0$. If we make the radius of the disks large enough, we may assume that the angle between the disks is π/n for some large integer n .

We shall use a Möbius map of the form $(pz + q)/(rz + s)$ to map those disks into half-planes. Fix $c > 0$. The map

$$(16) \quad g_1(z) = \frac{c}{z - (a - t)} - \frac{c}{(b + t) - (a - t)}$$

maps the boundaries of the disks into lines going through the origin, so it maps E to the domain between those two lines contained in the positive half-plane $\text{Re}(z) > 0$. The angle between the two lines is π/n , so the map g_1^n maps E to the positive half-plane.

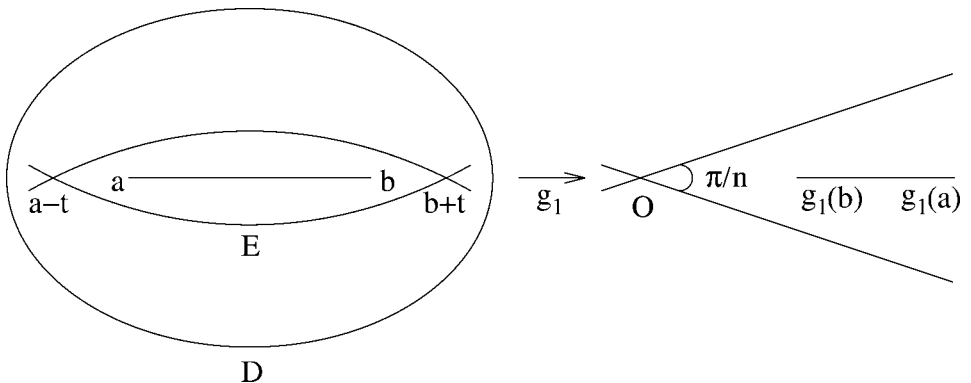


FIG. 1. The map g_1 .

The map $g_2(z) = 1 - 2/(1 + z)$ maps the positive half-plane to the unit disk, so $g_2 \circ g_1^n$ maps E to the unit disk. Hence $f \circ (g_1^n)^{-1} \circ (g_2)^{-1}$ is real analytic on the unit disk (it is easy to check that the inverses of g_1^n and g_2 are analytic on their respective domains), so it has a fast simulation on any closed interval contained in $(0, 1)$. It remains to check that $g_2 \circ g_1^n$ maps $[a, b]$ to such an interval, and that it has a fast simulation. Then it follows from Proposition 14(i) that f also has a fast simulation.

For sufficiently large c , the function g_1 maps the interval $[a, b]$ to the interval $[g_1(b), g_1(a)]$ where $1 < g_1(b)$. Hence $1/g_1$ maps $[a, b]$ to some closed subinterval of $(0, 1)$, and by Proposition 18 it has a fast simulation (as the ratio of two linear functions). Clearly, so does $1/g_1^n$. Finally, we can write $g_2 \circ g_1^n = g_3 \circ (1/g_1^n)$, where $g_3(z) = g_2(1/z) = 1 - (2z)/(1 + z)$ also has a fast simulation, by the same Proposition 18. This completes the proof. \square

5. Necessary conditions for fast simulations.

PROPOSITION 20. *Assume f has a fast simulation on an open set $S \subset (0, 1)$. Then f is real analytic on S .*

PROOF. Consider a fast algorithm, fix p and let $f_n(p)$ be the probability that it outputs 1 after exactly n steps. Then $f = \sum_{n=1}^{\infty} f_n$ and

$$0 \leq f(p) - \sum_{i=1}^n f_i(p) = \sum_{i=n+1}^{\infty} f_i(p) \leq C\rho^n \quad \forall n \geq 0$$

for some constants $C > 0, \rho < 1$. Pick any B with $1 < B < 1/\rho$. Since f_n are polynomials, $f_n(z)$ is well defined for any complex z . We shall prove below that we can find $\varepsilon > 0$ so that for any complex z and positive integer n ,

$$(17) \quad |f_n(z)| \leq B^n f_n(p) \quad \text{if } |z - p| < \varepsilon.$$

Then for any $m > n$ and $z \in B(p, \varepsilon)$ (the open ball with center p and radius ε), we have

$$\begin{aligned} \left| \sum_{i=n+1}^m f_i(z) \right| &\leq \sum_{i=n+1}^m |f_i(z)| \leq \sum_{i=n+1}^m B^i f_i(p) \\ &\leq \sum_{i=n+1}^{\infty} B^i C\rho^{i-1} = (B\rho)^n BC/(1 - B\rho). \end{aligned}$$

Hence the sequence $\{\sum_{i=1}^n f_i\}$ is Cauchy on $B(p, \varepsilon)$, so it converges uniformly on $B(p, \varepsilon)$ to a limit which is analytic by a standard theorem (see [1], page 176, Theorem 1). Hence f is real analytic.

To prove (17), note that f_n can be written as $f_n(z) = \sum_{k=0}^n a_{n,k} z^k (1-z)^{n-k}$ with $a_{n,k} \geq 0$. Since $|z-p| < \varepsilon$, we have $|z| < p + \varepsilon$ and $|1-z| < 1-p + \varepsilon$. Choose ε so $p + \varepsilon < Bp$ and $1-p + \varepsilon < B(1-p)$. Then

$$|z^k (1-z)^{n-k}| \leq (p + \varepsilon)^k (1-p + \varepsilon)^{n-k} \leq B^n p^k (1-p)^{n-k}$$

and

$$\left| \sum_{k=0}^n a_{n,k} z^k (1-z)^{n-k} \right| \leq \sum_{k=0}^n a_{n,k} |z^k (1-z)^{n-k}| \leq B^n \sum_{k=0}^n a_{n,k} p^k (1-p)^{n-k}$$

as desired. \square

PROPOSITION 21. *Assume $S \subset [0, 1]$ is closed and f has a fast simulation on S . Then the number of inputs N has uniformly bounded tails: there exist constants C, ρ which do not depend on p , so $\mathbf{P}_p(N > n) \leq C\rho^n$, $\forall p \in S$.*

PROOF. Let $g_n(p) = \mathbf{P}_p(N > n)$. Just as in Proposition 20, g_n can be written as $g_n(z) = \sum_{k=0}^n a_{n,k} z^k (1-z)^{n-k}$ with $a_{n,k} \geq 0$, so for any $p \in (0, 1)$ and $B > 1$ we can find $\varepsilon > 0$ so

$$(18) \quad |g_n(z)| \leq B^n g_n(p) \quad \text{if } |z-p| < \varepsilon.$$

For any $p \in S \cap (0, 1)$ we have $g_n(p) \leq C_p \rho_p^n$ for some $C_p > 0, \rho_p < 1$. Setting $B = \rho_p^{-1/2}$ in (18), we obtain that there exists $\varepsilon_p > 0$ so

$$g_n(z) \leq C_p \rho_p^{n/2} \quad \text{if } z \in (p - \varepsilon_p, p + \varepsilon_p).$$

The intervals $(p - \varepsilon_p, p + \varepsilon_p)$ cover S . Since S is closed, it is compact, so we can find a finite subcover $(p_i - \varepsilon_{p_i}, p_i + \varepsilon_{p_i})$, $1 \leq i \leq N$. Then we can set

$$C = \max C_{p_i}, \quad \rho = \max \rho_{p_i}^{1/2}. \quad \square$$

REMARK. This also shows that if a function has a simulation on some $S \subset (0, 1)$, then the set of p where the simulation is fast is open in S .

PROPOSITION 22. *Assume f has a simulation on an open set $S \subset (0, 1)$, such that the number of inputs needed N has finite k th moment on S , and furthermore the tails of the moments decrease uniformly: $\lim_{n \rightarrow \infty} \mathbf{E}_p N^k \mathbb{1}(N > n) = 0$ uniformly in $p \in S$. Then $f \in C^k(S)$ (i.e., f has k continuous derivatives on S).*

PROOF. Let f_n be defined as in Proposition 20. Since $f = \sum_{n=1}^{\infty} f_n$, it is enough to prove that the series $\sum_{n=1}^{\infty} f_n^{(k)}$ converges uniformly on S . We shall prove that $|f_n^{(k)}| \leq Cn^k f_n$ for a uniform constant C . Then

$$\sum_{n=m}^{\infty} |f_n^{(k)}| \leq \sum_{n=m}^{\infty} Cn^k f_n = C \mathbf{E}_p N^k \mathbb{1}(N > m-1)$$

converges to zero uniformly as $m \rightarrow \infty$, so the series is Cauchy and we are done. To prove the required inequality, recall that $f_n(p) = \sum_{i=0}^n a_{n,i} p^i (1-p)^{n-i}$ with $a_{n,i} \geq 0$. Write $[i]_j = i(i-1)\cdots(i-j+1)$. From Leibniz's formula for the derivative of a product,

$$\begin{aligned} |(p^i(1-p)^{n-i})^{(k)}| &= \left| \sum_{j=0}^k \binom{k}{j} (p^i)^{(j)} ((1-p)^{n-i})^{(k-j)} \right| \\ &= \left| \sum_{j=0}^k \binom{k}{j} [i]_j p^{i-j} [n-i]_{k-j} (1-p)^{n-i-(k-j)} (-1)^{k-j} \right| \\ &\leq \sum_{j=0}^k (k!) n^k p^i (1-p)^{n-i} / \min(p, 1-p)^k \\ &\leq C n^k p^i (1-p)^{n-i} \end{aligned}$$

for $C = k(k!)/\inf_{q \in B} \min(q, 1-q)^k$, where the inf is taken over some small neighborhood B of p . It follows that $|f_n^{(k)}| \leq C n^k f_n$ on S . \square

PROPOSITION 23. *Assume f has a simulation on a closed interval $I \subset (0, 1)$, such that the number of inputs needed N has $\sup_{p \in I} \mathbf{E}_p(N) < \infty$. Then f is Lipschitz over I .*

PROOF. We are given that $\mathbf{E}_p N = \sum_{n=1}^{\infty} n f_n \leq C < \infty$. Since I is closed, $I \subset (\varepsilon, 1-\varepsilon)$ for some ε . As in the previous proposition, we obtain $|f'_n| \leq n f_n / \min(\varepsilon, 1-\varepsilon)$. Hence $|\sum_{i=1}^n f'_i| \leq C / \min(\varepsilon, 1-\varepsilon)$ so

$$\left| \sum_{i=1}^n f_i(p) - \sum_{i=1}^n f_i(q) \right| \leq |p-q| C / \min(\varepsilon, 1-\varepsilon).$$

Letting $n \rightarrow \infty$ completes the proof. \square

6. An approximate algorithm for doubling. The methods described in the previous sections are essentially constructive. Proposition 3 gives a recipe for constructing an algorithm, given an approximation; all that is needed is an ordering of all binary words of length n with k 1's.

In the particular case of the function $f(p) = 2p$, there exists an extremely simple algorithm. It also works for any $p \in (0, 1/2)$; there is no need to bound the function away from 1. The catch is that it is approximate: it outputs 1 with probability very close to $2p$, with the error decaying exponentially in the number of steps. This must be, of course; the Keane–O'Brien results show that we could not have an *exact* algorithm with these properties. However, in practice, an approximate result may suffice.

PROPOSITION 24. *Let $p < 1/2$ and consider an asymmetric simple random walk $S_n = X_1 + \dots + X_n$, with $\mathbf{P}_p(X_i = 1) = p = 1 - \mathbf{P}_p(X_i = -1)$. Let A_n be the event that $\max(S_1, \dots, S_n) \geq 0$. Then $\mathbf{P}_p(A_n) = \sum_{k=0}^n (2k/n \wedge 1) \binom{n}{k} p^k (1-p)^{n-k} = Q_n(p)$, where Q_n is the n th Bernstein polynomial of the function $f(p) = 2p \wedge 1$.*

PROOF. We need to show that the number of paths with k positive steps among the first n steps, and $\max(S_1, \dots, S_n) \geq 0$, is $(2k/n \wedge 1) \binom{n}{k}$. For $k > n/2$, this is obvious. For $k \leq n/2$, $(2k/n) \binom{n}{k} = 2 \binom{n-1}{k-1}$ and the result follows from the reflection principle (see, e.g., [3], page 197). \square

Since f is piecewise linear, its Bernstein polynomials converge to it exponentially fast (except at $p = 1/2$), so we obtain the following.

ALGORITHM. Run an asymmetric simple random walk $S_n = X_1 + \dots + X_n$, with $\mathbf{P}_p(X_i = 1) = p = 1 - \mathbf{P}_p(X_i = -1)$ for at most n steps. If the walk ever reaches nonnegative territory ($S_k \geq 0$ for some $1 \leq k \leq n$), output 1. Otherwise, stop after n steps, output 0.

A standard large deviation estimate (see [7]) shows that if $p < 1/2$, the probability of outputting 1 is $2p - \varepsilon$, where $0 \leq \varepsilon \leq 2 \exp(-2n(1/2 - p)^2)$.

See [5] for another construction of an approximate doubling algorithm.

7. Continuous functions revisited. In this section we use Proposition 3 to simulate any continuous function f that satisfies $\varepsilon < f \leq 1 - \varepsilon$ on $(0, 1)$ for some $\varepsilon > 0$. Our proof is simpler than the original proof of [8]. However, their argument is more general since it does not assume that f is bounded away from 0 and 1. We will use the following theorem of Pólya:

THEOREM 25. *Let $q(x, y)$ be a homogeneous polynomial with real coefficients satisfying $q(x, y) > 0, \forall x > 0, y > 0$. Then for some nonnegative integer n , all coefficients of $(x + y)^n q(x, y)$ are nonnegative.*

See [6], pages 57–59, for a proof. This clarifies the connection between the partial order \leq in Definition 2 and the pointwise partial order. It says that if $q(x, y) < r(x, y)$ for all $x, y > 0$, then $(x + y)^n q(x, y) < (x + y)^n r(x, y)$ for some n .

THEOREM 26 ([8]). *Let $\varepsilon > 0$ and suppose that $f : (0, 1) \mapsto [\varepsilon, 1 - \varepsilon]$ is continuous. Then f admits a terminating simulation.*

PROOF. Let i satisfy $2^{-i} < \varepsilon/4$. By Proposition 5, we can approximate $f - 3 \cdot 2^{-i}$ by a Bernstein polynomial q_{m_i} of sufficiently high degree m_i with error smaller than 2^{-i} . More precisely,

$$q_{m_i}(x, y) = \sum_{k=0}^{m_i} \binom{m_i}{k} (f(k/m_i) - 3 \cdot 2^{-i}) x^k y^{m_i-k}$$

will satisfy $f(p) - 4 \cdot 2^{-i} < q_{m_i}(p, 1-p) < f(p) - 2 \cdot 2^{-i}$ for all $p \in (0, 1)$.

The sequence $q_{m_i}(p, 1-p)$ is increasing in i , so

$$q_{m_i}(x, y)(x+y)^{m_{i+1}-m_i} < q_{m_{i+1}}(x, y) \quad \forall x, y > 0.$$

By Theorem 25,

$$q_{m_i}(x, y)(x+y)^{m_{i+1}-m_i+s_i} < q_{m_{i+1}}(x, y)(x+y)^{s_i}$$

for some integer $s_i \geq 0$. Thus if we define $n_1 = m_1$ and more generally, $n_i = m_i + (s_1 + \dots + s_{i-1})$, then the homogeneous polynomials

$$g_{n_i}(x, y) = q_{m_i}(x, y)(x+y)^{n_i-m_i}$$

satisfy conditions (i), (iii) and (iv) in Proposition 3 along the subsequence $\{n_i\}$. Condition (ii) is easily obtained by the rounding process described in Remark C. By Remark B, once we have g_n for the subsequence $n = n_i$, we can define it for all n . A similar construction can be used to define approximations from above h_n . (In fact, these approximations will require another sequence $\{s'_i\}$ analogous to $\{s_i\}$ above, and for consistency we need to use $\max\{s_i, s'_i\}$ in both approximations.) Hence by Proposition 3, f has a terminating simulation algorithm. \square

8. Open problems. Theorem 2 does not settle the issue of what happens near 0 and 1, or on the boundary of the domain of analyticity of a function. An interesting example is the square root function $f(p) = \sqrt{p}$. Our methods provide fast simulations on any interval $(\varepsilon, 1]$, but if p is allowed to take any value in $(0, 1)$, the best result we are aware of is the one in [10], where the authors construct a simulation using a random walk on a ladder graph. Estimates for the tails of the number of inputs needed N are then given by return probabilities for a simple random walk, so $\mathbf{P}_p(N > n)$ decays like $n^{-1/2}$. We do not know whether one can do better.

QUESTION 1. Is there an algorithm that simulates \sqrt{p} on $(0, 1)$, for which the number of inputs needed has finite expectation for all p ?

REMARK. Entropy considerations (see [2], page 43) imply that if an algorithm as in Question 1 exists, then the expectation of the number of inputs cannot be uniformly bounded on $(0, 1)$. Indeed, this expectation must be at least $H(\sqrt{p})/H(p)$, where $H(p) = -p \log(p) - (1-p) \log(1-p)$ is the entropy function.

QUESTION 2. Let $J \subset (0, 1)$ be a closed interval and let $f : J \mapsto (0, 1)$ be continuous. Suppose that we have a simulation algorithm that takes as input a sequence $\{X_i\}$ of i.i.d. p -coins and produces a sequence of i.i.d. $f(p)$ -coins. The *rate* of the algorithm (when it exists) is defined to be the limit as $n \rightarrow \infty$ of $1/n$ times the expected number of $f(p)$ coins produced from the first n inputs. The rate can never exceed the entropy ratio $H(p)/H(f(p))$; see [2]. Given J and f , are there simulation algorithms with rates arbitrarily close to the entropy ratio, uniformly for all $p \in J$?

A positive answer is known for constant f : for $f(p) \equiv 1/2$ variants of the von Neumann scheme (see [4, 11]) will do, and other constants follow from combining these with [9]. However, for nonconstant f [except the identity and $f(p) = 1 - p$] the situation is unclear; a good example to ponder is $f(p) = p^2$.

We would also like to know whether Proposition 22 can be improved.

QUESTION 3. Is it true (possibly subject to some technical conditions) that a function has a simulation where the number of inputs has uniformly bounded k th moment, if and only if it has k continuous derivatives?

Acknowledgments. We are grateful to Jim Propp for suggesting the simulation problem to us, and to Omer Angel and Elchanan Mossel for helpful discussions.

REFERENCES

- [1] AHLFORS, L. V. (1978). *Complex Analysis*, 3rd ed. McGraw-Hill, New York.
- [2] COVER, T. M. and THOMAS, J. A. (1991). *Elements of Information Theory*. Wiley, New York.
- [3] DURRETT, R. (1996). *Probability: Theory and Examples*. Duxbury Press, Pacific Grove, CA.
- [4] ELIAS, P. (1972). The efficient construction of unbiased random sequence. *Ann. Math. Statist.* **43** 865–870.
- [5] GLYNN, P. W. and HENDERSON, S. G. (2003). Nonexistence of a class of variate generation schemes. *Oper. Res. Lett.* **31** 83–89.
- [6] HARDY, G. H., LITTLEWOOD, J. E. and PÓLYA, G. (1959). *Inequalities*. Cambridge Univ. Press.
- [7] HOEFFDING, W. (1963). Probability inequalities for sums of bounded random variables. *J. Amer. Statist. Assoc.* **58** 13–30.
- [8] KEANE, M. S. and O'BRIEN, G. L. (1994). A Bernoulli factory. *ACM Trans. Modeling and Computer Simulation* **4** 213–219.
- [9] KNUTH, D. E. and YAO, A. C. (1976). The complexity of nonuniform random number generation. In *Algorithms and Complexity* 357–428. Academic Press, New York.
- [10] MOSSEL, E. and PERES, Y. (2002). New coins from old: Computing with unknown bias. Preprint. Available at <http://front.math.ucdavis.edu/math.PR/0304143>.
- [11] PERES, Y. (1992). Iterating von Neumann's procedure for extracting random bits. *Ann. Statist.* **20** 590–597.
- [12] TIKHOMIROV, V. M. (1990). Approximation theory. In *Analysis II. Encyclopedia of Mathematical Sciences* **14** (R. V. Gamkrelidze, ed.) 93–255. Springer, Berlin.

- [13] VON NEUMANN, J. (1951). Various techniques used in connection with random digits. *National Bureau of Standards Applied Math. Series* **12** 36–38.

DEPARTMENT OF STATISTICS
UNIVERSITY OF CALIFORNIA
BERKELEY, CALIFORNIA 94720
USA
E-MAIL: serban@stat.berkeley.edu

DEPARTMENTS OF STATISTICS
AND MATHEMATICS
UNIVERSITY OF CALIFORNIA
BERKELEY, CALIFORNIA 94720
USA
E-MAIL: peres@stat.berkeley.edu