

Contents

Preface	v
1 Introduction to Spatial Point Patterns	1
1.1 What are spatial data?	1
1.2 Principles of Bayesian inference	4
1.3 Hierarchical modeling	10
1.3.1 What are hierarchical models?	10
1.3.2 A collection of examples	11
1.4 Gaussian processes	16
2 Theory for Spatial Point Patterns	19
2.1 Theory for spatial point patterns	19
2.1.1 The basics	23
2.1.2 A bit more theory	25
2.2 Exploratory tools	26
2.3 Modeling $\lambda(\mathbf{s})$	29
2.4 General Cox processes	30
2.5 Inhibition processes	31
2.6 Marked point processes	32
3 Bayesian Inference for Point Patterns	35
3.1 A general inference approach	35
3.1.1 Campbell's Theorem and the GNZ result	38
3.1.2 An iterated expectation version	40
3.2 Model adequacy and model comparison	41
3.2.1 Model adequacy through empirical coverage	41
3.2.2 Model comparison	43
3.2.3 Bayesian edge correction	44
4 Bayesian Computation for Point Patterns	49
4.1 Simulating point patterns	49
4.1.1 Homogeneous Poisson Process (HPP)	49
4.1.2 Nonhomogeneous Poisson Process (NHPP)	49
4.1.3 Log Gaussian Cox Process (LGCP)	50
4.1.4 Cluster Processes	51
4.1.5 Gibbs Process	52
4.1.6 Marked point patterns	55
4.1.7 Other considerations for constructing and simulating point patterns	56
4.2 Computation strategies for Bayesian model fitting	60
4.2.1 General comments on model fitting	61
4.2.2 Bayesian computational strategies for log Gaussian Cox pro- cesses	61
4.2.3 Application: Modeling earthquake epicenters with a LGCP	69