## A MARTINGALE SYSTEM THEOREM AND APPLICATIONS

## Y. S. CHOW

## IBM RESEARCH CENTER, YORKTOWN HEIGHTS AND HERBERT ROBBINS COLUMBIA UNIVERSITY

## 1. Introduction

Let  $(W, \mathfrak{F}, P)$  be a probability space with points  $\omega \in W$  and let  $(y_n, \mathfrak{F}_n)$ ,  $n = 1, 2, \cdots$ , be an *integrable stochastic sequence*:  $y_n$  is a sequence of random variables,  $\mathfrak{F}_n$  is a sequence of  $\sigma$ -algebras with  $\mathfrak{F}_n \subset \mathfrak{F}_{n+1} \subset \mathfrak{F}$ ,  $y_n$  is measurable with respect to  $\mathfrak{F}_n$ , and  $E(y_n)$  exists,  $-\infty \leq E(y_n) \leq \infty$ . A random variable  $s = s(\omega)$  with positive integer values is a sampling variable if  $\{s \leq n\} \in \mathfrak{F}_n$  and  $\{s < \infty\} = W$ . (We denote by  $\{\cdots\}$  the set of all  $\omega$  satisfying the relation in braces, and understand equalities and inequalities to hold up to sets of *P*-measure 0.) We shall be concerned with the problem of finding, if it exists, a sampling variable *s* which maximizes  $E(y_s)$ .

To define a sampling variable s amounts to specifying a sequence of sets  $B_n \in \mathfrak{F}_n$  such that

(1) 
$$0 = B_0 \subset \cdots \subset B_n \subset B_{n+1} \subset \cdots ; \bigcup_1 B_n = W,$$

the sampling variable s being defined by

(2) 
$$\{s \leq n\} = B_n, \qquad \{s = n\} = B_n - B_{n-1}.$$

We shall be particularly interested in the case in which the sequence  $(y_n, \mathfrak{F}_n)$  is such that the sequence of sets

$$B_n = \{E(y_{n+1}|\mathfrak{F}_n) \leq y_n\}$$

satisfies (1). We shall call this the monotone case. In this case a sampling variable s is defined by

(4) 
$$\{s \leq n\} = \{E(y_{n+1}|\mathfrak{F}_n) \leq y_n\},\$$

and s satisfies

(5) 
$$E(y_{n+1}|\mathfrak{F}_n) \begin{cases} > y_n, & s > n, \\ \leq y_n, & s \leq n. \end{cases}$$

The relations (5) will be fundamental in what follows.

This research was sponsored in part by the Office of Naval Research under Contract No. Nonr-226 (59), Project No. 042-205.