

## ALLOCATION THROUGH STOCHASTIC SCHUR CONVEXITY AND STOCHASTIC TRANSPOSITION INCREASINGNESS<sup>1</sup>

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Consider a stochastic allocation problem where a total resource of  $R$  units are to be allocated among  $m$  competing facilities in a system. An allocation of  $r_i$  units to facility  $i$  results in a random response  $X_i(r_i)$ ,  $i = 1, \dots, m$ . The system response is then defined by the random variable  $Y(\mathbf{r}) = h(X_1(r_1), \dots, X_m(r_m))$  where  $h : \mathbb{R}^m \rightarrow \mathbb{R}$  is the system performance function. Let  $\mathcal{S} \subset \mathbb{R}_+^m$  be the set of all feasible allocations. We are then interested in the stochastic allocation problem  $\min\{Eg(Y(\mathbf{r})) : \sum_{i=1}^m r_i = R, \mathbf{r} \in \mathcal{S}\}$  for some utility function  $g$ . The aim of the paper is to obtain a partial or a full characterization of the optimal solution to this problem with minimal restriction on  $g$ . For this we introduce notions of *stochastic Schur convexity* and *stochastic transposition increasingness* and identify sufficient conditions on  $X_i(r_i)$ ,  $i = 1, \dots, m$  and  $h$  under which  $Y(\mathbf{r})$  will be either stochastically Schur convex or transposition increasing with respect to  $\mathbf{r}$ . Then under appropriate condition on  $g$  it can be shown that the stochastic Schur convexity of  $Y(\mathbf{r})$  will imply the optimality of balanced resource allocation and the transposition increasingness will imply a partial characterization of the optimal solution thus reducing the computational effort needed to find the optimal solution. Several examples in the telecommunication, manufacturing and reliability/performance systems are presented to illustrate the main results of this paper.

### 1. Introduction

Consider a system consisting of  $m$  facilities that compete for a limited resource with a capacity of  $R$  units. An allocation of  $r_i$  units to facility  $i$  results in a random response  $X_i(r_i)$ ,  $i = 1, \dots, m$ . The overall system response

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<sup>1</sup>Research supported in part by National Science Foundation Grant ECS-8811234.  
AMS 1991 subject classification. 60E15, 62N05.

*Key words and phrases.* Stochastic allocation, stochastic convexity, stochastic Schur convexity, stochastic transposition increasingness, resequencing queue, flexible manufacturing systems, minimal repair, reliability/performance.