

SECTION 4

Packing and Covering in Euclidean Spaces

The maximal inequality from Theorem 3.6 will be useful only if we have suitable bounds for the packing numbers of the set \mathcal{F} . This section presents a method for finding such bounds, based on a geometric property that transforms calculation of packing numbers into a combinatorial exercise.

The combinatorial approach generalizes the concept of a Vapnik-Červonenkis class of sets. It identifies certain subsets of \mathbb{R}^n that behave somewhat like compact sets of lower dimension; the bounds on the packing numbers grow geometrically, at a rate determined by the lower dimension. For comparison's sake, let us first establish the bound for genuinely lower dimensional sets.

(4.1) LEMMA. *Let \mathcal{F} be a subset of a V dimensional affine subspace of \mathbb{R}^n . If \mathcal{F} has finite diameter R , then*

$$D(\epsilon, \mathcal{F}) \leq \left(\frac{3R}{\epsilon}\right)^V \quad \text{for } 0 < \epsilon \leq R.$$

PROOF. Because Euclidean distances are invariant under rotation, we may identify \mathcal{F} with a subset of \mathbb{R}^V for the purposes of calculating the packing number $D(\epsilon, \mathcal{F})$. Let $\mathbf{f}_1, \dots, \mathbf{f}_m$ be points in \mathcal{F} with $|\mathbf{f}_i - \mathbf{f}_j| > \epsilon$ for $i \neq j$. Let B_i be the (V -dimensional) ball of radius $\epsilon/2$ and center \mathbf{f}_i . These m balls are disjoint; they occupy a total volume of $m(\epsilon/2)^V \Gamma$, where Γ denotes the volume of a unit ball in \mathbb{R}^V . Each \mathbf{f}_i lies within a distance R of \mathbf{f}_1 ; each B_i lies inside a ball of radius $3/2R$ and center \mathbf{f}_1 , a ball of volume $(3/2R)^V \Gamma$. It follows that $m \leq (3R/\epsilon)^V$. \square

A set of dimension V looks thin in \mathbb{R}^n . Even if projected down onto a subspace of \mathbb{R}^n it will still look thin, if the subspace has dimension greater than V . One way to capture this idea, and thereby create a more general notion of a set being thin, is to think of how much of the space around any particular point can be occupied by