

# ITERATIONS ON CONVEX QUADRILATERALS

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**1. Introduction.** The object of this paper is to study the effect of the repeated applications of a particular process  $\mathcal{P}$ , when it is performed on an arbitrary (convex) quadrilateral. The process is described below.

Process  $\mathcal{P}$ . Given a quadrilateral  $ABCD$ , we construct squares on the sides  $AB$ ,  $BC$ ,  $CD$ , and  $DA$  [Fig. 1]. All four squares are constructed on the outside of  $ABCD$ . Let  $P_1$ ,  $Q_1$ ,  $R_1$ , and  $S_1$  denote the centers of the squares on the sides  $AB$ ,  $BC$ ,  $CD$ , and  $DA$ , respectively. By joining the centers of the squares a new quadrilateral  $P_1Q_1R_1S_1$  is obtained. The process of obtaining quadrilateral  $P_1Q_1R_1S_1$  from quadrilateral  $ABCD$  is defined as the process  $\mathcal{P}$ .

We will denote  $P_1Q_1R_1S_1$  by  $\mathcal{P}[ABCD]$  and also by  $\Pi_1$ . In general  $P_nQ_nR_nS_n$  and  $\Pi_n$  will denote the quadrilateral obtained by applying the process  $n$  times. In Proposition 1 we will prove that the quadrilateral  $P_1Q_1R_1S_1$  has the following properties:

- (i)  $P_1R_1 = Q_1S_1$ , i.e. the diagonals are equal, and
- (ii)  $P_1R_1$  is perpendicular to  $Q_1S_1$ , i.e. the diagonals are perpendicular.

We note that properties (i) and (ii) are not sufficient to make  $P_1Q_1R_1S_1$  a square. For our purpose we may define a square as follows. A quadrilateral  $PQRS$  is a square if it has the following three properties:

- (i)  $PR = QS$ ,
- (ii)  $PR$  is perpendicular to  $QS$ ,
- (iii) the diagonals  $PR$  and  $QS$  bisect each other.

We have seen that just one application of process  $\mathcal{P}$  transforms an arbitrary quadrilateral into one which satisfies two of the three properties for a square. One wonders what effect repeated applications of  $\mathcal{P}$  would have on  $ABCD$ . Since  $\Pi_1$  satisfies (i) and (ii), it is obvious that every quadrilateral  $\Pi_n$  will also satisfy (i) and (ii). Let  $M_n$  and  $N_n$  denote