

## CONSTANCY OF HOLOMORPHIC SECTIONAL CURVATURE IN ALMOST HERMITIAN MANIFOLDS

BY SHŪKICHI TANNO

*Dedicated to Professor K. Yano on his 60th birthday*

### §1. Introduction.

Let  $(M, g, J)$  be an almost Hermitian manifold with almost complex structure tensor  $J$  and almost Hermitian metric tensor  $g$ . By  $R$  we denote the Riemannian curvature tensor;  $R(X, Y)Z = \nabla_{[X, Y]}Z - [\nabla_X, \nabla_Y]Z$ . The holomorphic sectional curvature  $H(X)$  for a unit tangent vector  $X$  is the sectional curvature  $K(X, JX) = g(R(X, JX)X, JX)$ . Let  $x$  be a point of  $M$ . If  $H(X)$  is constant for every unit tangent vector  $X$  at  $x$ ,  $(M, g, J)$  is said to be of constant holomorphic sectional curvature at  $x$ . If  $H(X)$  is constant for every  $x$  and every tangent vector  $X$  at  $x$ , then  $(M, g, J)$  is said to be of constant holomorphic sectional curvature.

One of the main theorems is as follows:

**THEOREM A.** *Let  $\dim M = m = 2n \geq 4$ . Assume that almost Hermitian manifold  $(M, g, J)$  satisfies*

$$(1.1) \quad g(R(JX, JY)JX, JZ) = g(R(X, Y)X, Z)$$

*for every tangent vectors  $X, Y$  and  $Z$ . Then,  $(M, g, J)$  is of constant holomorphic sectional curvature at  $x$ , if and only if*

$$(1.2) \quad R(X, JX)X \text{ is proportional to } JX$$

*for every tangent vector  $X$  at  $x$ .*

The condition (1.1) is satisfied in every Kählerian manifold or more generally in every  $K$ -space (=nearly Kählerian space, almost Tachibana space).

The condition (1.2) itself has a geometric meaning. It is also stated as follows: Let  $\sigma$  be a holomorphic plane and let  $X, JX$  be in  $\sigma$ ; then  $R(X, JX)$  satisfies  $R(X, JX)\sigma \subset \sigma$  and  $R(X, JX)\sigma^\perp \subset \sigma^\perp$ , where  $\sigma^\perp$  denotes the orthocomplement of  $\sigma$  in the tangent space.

In §2, as preliminaries we state some Propositions which give conditions for a Riemannian manifold to be of constant curvature.

In §3, we prove Theorem A. Theorem A is concerned with point-wise constant