

# THE GAUSS-BONNET THEOREM FOR 2-DIMENSIONAL SPACETIMES

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The purpose of the present note is to extend the classical Gauss-Bonnet formula

$$\int_{\Gamma} k_g ds + \iint_D K dA + \sum_i \Theta_i = 2\pi$$

for a region  $D$  with boundary  $\Gamma$  on a 2-dimensional Riemannian manifold to the case of a 2-dimensional Lorentzian manifold. Such an extension becomes possible by refining the notion of angle in the Lorentzian plane which was defined in our previous paper [2].

Section 1 deals with the definition and properties of angle in a 2-dimensional spacetime and illustrates a special case of the formula dealing with the term  $\sum_i \Theta_i$ . In Section 2 we prepare needed facts for the terms  $\int_{\Gamma} k_g ds$  and  $\iint_D K dA$  and state the formula. The proof is given in Section 3 together with a concluding remark.

**1. Angle in a spacetime.** Following [6, pp. 24–27] we mean by a 2-dimensional spacetime a connected, 2-dimensional, oriented and time-oriented Lorentzian manifold  $(M, g)$ . Thus  $M$  admits a globally defined unit timelike vector field which is future-pointing.

For each point  $x$  of  $M$ , the tangent space  $T_x(M)$  is oriented and has a Lorentzian inner product together with time-orientation. For any unit timelike vector  $E$  in  $T_x(M)$ , we denote by  $E^\perp$  the unique unit spacelike vector such that  $g(E, E^\perp) = 0$  and such that the ordered basis  $\{E, E^\perp\}$  is positively oriented. We say that a Lorentzian coordinate system  $\{x_1, x_2\}$  in  $T_x(M)$  is allowable if the vector  $(0, 1)$  is a unit future-pointing timelike vector and  $(0, 1)^\perp = (1, 0)$ .

Let  $X$  and  $Y$  be two unit timelike vectors which are future-pointing (or past-pointing). The angle from  $X$  to  $Y$  is defined to be the number  $u$  such that

$$\begin{bmatrix} \text{ch } u & \text{sh } u \\ \text{sh } u & \text{ch } u \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$

where  $(x_1, x_2)$  and  $(y_1, y_2)$  are the components of  $X$  and  $Y$ , respectively, with respect to an allowable coordinate system. The number  $u$  is independent of the choice of an allowable coordinate system, as can be easily seen. We shall denote the angle from  $X$  to  $Y$  by  $(X, Y)$ . The angle  $(Y, X)$  is equal to  $-(X, Y)$ . We have also  $(-X, -Y) = (X, Y)$ .

We now want to define the angle  $(X, Y)$  in the case where  $X$  is a future-

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