## LINEAR HOMOGENEOUS DIOPHANTINE EQUATIONS AND MAGIC LABELINGS OF GRAPHS

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1. Introduction. Let G be a finite graph allowing loops and multiple edges. Hence G is a pseudograph in the terminology of [10]. We shall denote the set of vertices of G by V, the set of edges by E, the number |V| of vertices by p, and the number |E| of edges by q. Also if an edge e is incident to a vertex v, we write  $v \in e$ . Any undefined graph-theoretical terminology used here may be found in [10]. A magic labeling of G of index r is an assignment  $L: E \to \{0, 1, 2, \dots\}$  of a nonnegative integer L(e) to each edge e of G such that for each vertex v of G the sum of the labels of all edges incident to v is r (counting each loop at v once only). In other words,

(1) 
$$\sum_{e:v \in e} L(e) = r, \qquad \text{for all } v \in V.$$

For each edge e of G let  $z_s$  be an indeterminate and let z be an additional indeterminate. For each vertex v of G define the homogeneous linear form

(2) 
$$P_{v} = z - \sum_{\epsilon: v \in \epsilon} z_{\epsilon}, \qquad v \in V,$$

where the sum is over all e incident to v. Hence by (1) a magic labeling L of G corresponds to a solution of the system of equations

$$P_v = 0, \qquad v \in V,$$

in nonnegative integers (the value of z is the index of L). Thus the theory of magic labelings can be put into the more general context of *linear homogeneous diophantine equations*. Many of our results will be given in this more general context and then specialized to magic labelings.

It may happen that there are edges e of G that are always labeled 0 in any magic labeling. If this is the case, then these edges may be ignored in so far as studying magic labelings is concerned; so we may assume without loss of generality that for any edge e of G there is a magic labeling L of G for which L(e) > 0. We then call G a positive pseudograph. If in a magic labeling L of G every edge receives a positive label, then we call L a positive magic labeling. If  $L_1$  and  $L_2$ are magic labelings, we define their sum  $L = L_1 + L_2$  by  $L(e) = L_1(e) + L_2(e)$ for every edge e of G. Clearly if  $L_1$  and  $L_2$  are of index  $r_1$  and  $r_2$ , then L is magic of index  $r_1 + r_2$ . Now note that every positive pseudograph G possesses a positive magic labeling L, e.g., for each edge e of G let  $L_e$  be a magic labeling positive on e, and let  $L = \sum L_e$ .

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