POISSON COUNTS FOR RANDOM SEQUENCES OF EVENTS

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1. Introduction. We shall be concerned in this paper with the properties of random sequences of events, such as the arrivals of customers at a queue. If T_n denotes the instant of the *n*th event, then any such sequence, occurring in the time interval $(0, \infty)$, can be identified with the sequence of random variables

$$\mathfrak{I} = (T_1, T_2, \cdots)$$

satisfying

$$(2) 0 < T_1 \le T_2 \le \cdots \le T_n \le \cdots.$$

We make without further comment the assumption that only finitely many events occur in any finite time, so that

$$(3) T_n \to \infty (n \to \infty).$$

There are a number of different ways of specifying the distributions of 3, which are convenient in different contexts. In the theory of queues, for instance, it is usual to specify the distributions of the process (t_1, t_2, \cdots) , where

$$(4) t_n = T_n - T_{n-1}.$$

(Here and elsewhere, we make the notational convention that $T_0 = 0$.) The process 5 is called a *renewal sequence* if the t_n are independent and identically distributed; if in addition the t_n have a negative exponential distribution, 5 is a *Poisson sequence*.

Another way of describing 3 is in terms of the *counts* of the sequence in successive intervals. Thus we consider intervals $(0, a], (a, 2a], \cdots$, and denote by $C_n = C_n(a)$ the number of events in the *n*th interval:

(5)
$$C_n(a) = \text{number of } r \text{ with } (n-1)a < T_r \leq na.$$

It is, however, clear that a knowledge of the distributions of the process $\{C_n(a)\}$ for any one value of a does not suffice to determine the distributions of \mathfrak{I} . Again, if \mathfrak{I} is a renewal sequence, the structure of $\{C_n\}$ is, in general, exceedingly complex. For these and other reasons it seems that the count process $\{C_n\}$ is not well adapted to describe the sequence of events \mathfrak{I} .

Some of the disadvantages of the count process can be avoided by considering the counts of 5 in intervals of unequal length, and this suggests considering the counts in intervals of random length. It will be shown in Section 7 that this apparently arbitrary procedure arises very naturally in the theory of queues, and it is suggested that the idea of a "randomized count process" may prove useful

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